ADAPTIVE SCIENTIFIC WORKFLOWS

By

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ADAPTIVE SCIENTIFIC WORKFLOWS

Abstract

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Large computing systems including clusters, clouds, and grids, provide high-performance capabilities that can be utilized for scientific applications. As the ubiquity of these systems increases and the scope of analysis performed on them expand, there is a growing need for applications that do not require users to learn the details of high-performance computing (HPC), and are flexible and adaptive to accommodate the best time-to-solution. In this dissertation we introduce a new adaptive capability for the MeDICi middleware and describe the applicability of this design to a scientific workflow application for biology. This adaptive framework provides a programming model for implementing a scientific workflow using high-performance systems and choosing configuration options at run-time, automatically reacting to HPC load fluctuations.

In production multi-user high-performance (HPC) batch computing environments, wait times for scheduled jobs are highly dynamic. For scientific users, the primary measure of efficiency is wall clock time-to-solution. In high throughput applications, such as many kinds of biological analysis, the computational work to be done can be flexibly scheduled taking a longer time on a small number of processors or a shorter time on a large number of processors. Therefore the capability to choose a platform at run-time based on both processing capabilities and availability (lowest wait time) would be attractive. The goal of our work was to create an
adaptive interface to HPC systems that dynamically reschedules high-throughput calculations in response to fluctuating load, optimizing for time-to-solution. This was done by implementing middleware functionality to (1) monitor the resource load on a given compute cluster, (2) generate a plan, checking on the applicability of the plan with the defined goals and (3) adaptively choosing the optimal job dimensions (number of processors and wall-clock time) to provide the best time-to-solution results.
### ABBREVIATIONS

<table>
<thead>
<tr>
<th>Abbreviation</th>
<th>Full Form</th>
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<tbody>
<tr>
<td>HPC</td>
<td>High Performance Computing</td>
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<tr>
<td>MeDICi</td>
<td>Middleware for Data Intensive Computing</td>
</tr>
<tr>
<td>MIF</td>
<td>MeDICi Integration Framework</td>
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<tr>
<td>PNNL</td>
<td>Pacific Northwest National Laboratory</td>
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<tr>
<td>BPEL</td>
<td>Business Process Execution Language</td>
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<tr>
<td>ASF</td>
<td>Adaptive Server Framework</td>
</tr>
<tr>
<td>JEE</td>
<td>Java Platform Enterprise Edition</td>
</tr>
<tr>
<td>MAPE</td>
<td>Monitoring, Analysis, Planning and Execution</td>
</tr>
<tr>
<td>SPA</td>
<td>Sense Plan Act</td>
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<tr>
<td>QoS</td>
<td>Quality of Service</td>
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<tr>
<td>SLA</td>
<td>Service Level Agreement</td>
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<td>NCBI</td>
<td>National Center for Biotechnology Information</td>
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Dedication

This dissertation is dedicated to my daughter
Melisa Nur Sencer
and my son
Burak Parker Gosney.
Our children are the future to many generations to come.
CHAPTER ONE

1. INTRODUCTION

Promoting collaboration in the business world has been an ongoing activity that has led to the establishment of widely used tools for social and knowledge networks. Bringing a similar level of collaborative working environments to scientists is crucial for numerous research areas as well. However, this new way of sharing and managing information to electronically capture end-to-end science processes and to share them for future reference and reuse, creates many challenges and numerous research areas as scientific data analysis processes massive data volume and requires high-performance computing. Scientific users are increasingly dependent on large-scale HPC (High Performance Computing) architectures for analysis and calculations due to the exponential growth in data generation and the resulting data sets. However, the steep learning curve for utilizing these systems has prohibited many potential users from deriving the greatest value of HPC platforms (1) (2).

In multi-user batch HPC systems, users submit jobs to a central resource manager that keeps track of which jobs are currently running, what resources they are utilizing (usually compute nodes), and the expected run-time of these jobs. On oversubscribed systems, typical of medium- to large-scale HPC installations, there is a process that manages a job queue to enforce usage policies. For instance, if a user’s job is still running when the user’s requested wall-clock time has elapsed, it may be forcibly terminated to ensure that users do not abuse the resources allotted to them. Running jobs may fail, due to programmer errors, input data errors such as failure to have all the correct input files available at run time, or because of hardware faults. The job queue manager may also watch for node failures and “kill” the remainder of a
job if one of the nodes fails. To make matters more complex, the queue manager process also tracks the priority of jobs awaiting execution. The scheduler can manage reservations in advance and keep track of short time queue for quick running jobs (3).

For these reasons, jobs of any size may terminate significantly before their intended end time, potentially changing the availability of nodes for other jobs in a dramatic way. As a result, there is a constantly evolving estimate of when each job in a queue is likely to run given the current distribution of available and reserved nodes, the current profile of pending jobs, and the potential for failure of running jobs. This provides a rich opportunity for adaptively changing job run-time requirements so that a given task may run as early as possible (3).

To address this challenge, we aim to simplify the details of utilizing HPC platforms while at the same time improving a user’s time to solution for a given computational task. We achieve this by creating an adaptive middleware solution that is based upon the MeDICi (Middleware for Data Intensive Computing) Integration Framework (4) that has been designed to address the challenges of building high-performance, distributed data intensive applications. MeDICi Integration Framework (MIF) integrates component-based and service-oriented approaches to provide a flexible development and deployment environment for scientific workflows (5).

The remainder of this dissertation presents an implementation of a novel capability for flexible job submission to a dynamic HPC queuing environment based upon MIF, but augmented with adaptive capabilities. We also analyze and quantify the benefits in performance that are achieved by using this adaptive framework.
2. MOTIVATION

Middleware is computer software that connects software components or applications, providing a set of services or interfaces that allow multiple processes running on one or more machines to interact. Previously, researchers at Pacific Northwest National Laboratory (PNNL) implemented MeDICI to address the challenges of building high-performance, data-intensive applications. MeDICI integrates component-based and service-oriented approaches to provide a flexible development and deployment environment for scientific workflows (6).

Though MeDICI enables one to construct pipelines using a combination of computing and data management components, these pipelines are static in nature, and therefore unable to easily accommodate dynamic computing environments. The concept of adaptivity is therefore critical for building flexible MeDICI applications that can react to changing user load, system failure, and system availability. Adaptive workflows adjust at runtime usually due to an unexpected event, such as a hardware failure of a node. This is in contrast to static pipelines in which exceptions force a process to fail rather than adjust to change. According to The Workflow Management Coalition (7), the requirements of dynamic adaptive workflows include, 1) contingency management and handoff, which provide mechanisms for dealing with and recovering from expected and unexpected divergence from the intended process; 2) partial execution, which supports creating and executing processes and process fragments (modules) as they are needed, rather than requiring the entire process be rigidly specified ahead of time; 3) dynamic behavior in terms of both execution model and object behaviors provides flexibility to modify workflow paths and executed behaviors at run-time independent of object data and, 4) reflexivity, which allows a workflow component to programmatically examine,
analyze, create and manipulate its own process and data as part of automatable tasks during execution (8).

In this dissertation, an adaptive design was proposed for MIF as a next generation scientific workflow. Our design approach takes the Gat’s three-layer architecture design and breaks it into a layered implementation making it modular and introduces the adaptivity as a separate framework within MIF. Our architecture with distinct layers is more suitable for integrating with software architectures implemented as frameworks such as MIF. We proposed, designed and implemented an adaptive middleware framework and show the run-time results in a production HPC environment. Furthermore, we also analyze and quantify the benefits in performance that are achieved by using our adaptive MIF framework.

3. OBJECTIVES AND CONTRIBUTIONS

In multi-user batch HPC systems compute jobs are scheduled on non-overlapping resources so that each job is unimpeded by other jobs running at the same time. When a user submits a new job to the resource manager, or scheduler, the user specifies what resources they need (e.g. how many processors), and estimates how long these resources will be utilized.

The most straightforward form of priority is first come, first serve. In this approach, the top job in the queue “reserves” resources until they are available, then it runs. Other jobs that can run with leftover resources concurrently with the top priority job may also be allowed to run. At this point, the next job that was submitted to the queue would start reserving resources, and when its required resources are available, it would begin execution. This combination of reservation for the top priority job and “backfilling” for the lower priority jobs often achieves good utilization of the compute resources (3).
However, on many specialized systems, more sophisticated queue policies are used. For instance, some large-scale computing centers prioritize jobs that require a large number of processors. In this policy, a job that has the top priority in the queue can be “skipped” by a more recently submitted job that requires more processors, creating a highly dynamic situation for lower priority jobs (3).

To make matters more complex, running jobs often fail—either because of programmer error such as segmentation fault; input error such as failure to have all the correct input files available at run time; or because of hardware fault. In any case, jobs of any size may terminate significantly before their intended end-time potentially changing the availability of nodes for other jobs in a dramatic way. As a result, there is a constantly evolving estimate of when each job in a queue is likely to run given the current distribution of available and reserved nodes, the current profile of pending jobs, and the potential for failure of running jobs. This provides a rich opportunity for adaptively re-sizing jobs with flexible run-time requirements so that they can run as early as possible given a shifting distribution of available and pending nodes (3).

In this dissertation, adaptive capabilities developed for use with MeDICi to address the need for dynamically scheduling high-throughput scientific calculations on multi-user batch systems are presented and it is shown that this approach can correctly optimize wall clock time-to-solution on a multiuser system using real load data from a large-scale system.

4. RELATED WORK

As the complexity of current software systems and uncertainty in their environment is increasing, software engineering community is looking for inspiration in diverse related fields
(e.g., robotics, artificial intelligence, control theory, etc.) for new ways to design and manage systems and services that are "self-adaptive" (9). As self-adaptation is becoming one of the most promising research direction, the "self" prefix indicates that the system decides how to react to changes at run-time without or with minimal interference (9).

Self adaptive systems can be categorized by their operating principles or multiple dimensions of properties, such as centralized or de-centralized, top-down or bottom-up approach, environment uncertainty (low/high dynamics of the current environment), etc. A top-down self adaptive system is often centralized and operates with the guidance of a central controller or a policy maker, assesses its own behavior in the current surroundings, and adapts itself if the monitoring and analysis warrants it. Such a system operates with an explicit representation of its environment and its global goals. By analyzing the components of the global goals once can predict the adaptation behavior of the self adaptive system (9).

In contrast, a self adaptive system that is designed with bottom-up principles alone usually employs decentralized components that interact locally with simple rules without a central authority. It is often difficult to analyze the global properties of such self adaptive systems by examining the local interactions of its components (9).

Most engineered self adaptive systems fall somewhere between these two extreme cases of self adaptive system types. There are several software languages, architectures, and scientific workflow applications that try to address adaptivity at some level in their usage, design, and implementations.
4.1. Software languages for adaptivity

BPEL, short for Business Process Execution Language, is an executable language for specifying interactions with web services. BPEL uses generic XML data types to provide flexibility with optional value selections, therefore providing dynamic selection of services at runtime for adaptivity (7).

The ASF (Adaptive Server Framework) is implemented on top of JEE (Java Platform Enterprise Edition) application servers, and uses components to enable MAPE (Monitoring, Analysis, Planning and Execution) based adaptive behavior for JEE based applications (10) (11). ASF provides an extensible framework in which components can monitor and sense the change within a process, analyze the change and decide whether or not to adapt to the change. ASF is a module layered on JEE servers, and importantly provides an approach that is non-intrusive to the application code itself that is being augmented with adaptive behavior.

4.2. Software architectures for adaptivity

The autonomic computing community proposed an architecture known as MAPE, which provides a structure and methodology for developing adaptive systems (12). The MAPE model creates execution plans and revises application behavior in response to external changes in the application’s environment.

Dynamic embedding is another adaptation technique utilizing frames and templates to separate control-flow from data-flow. A frame wraps a collection of possible actor implementations and a template specifies a sub-workflow with “holes” that can be filled in at design time or run time with actors or other templates. Dynamic embedding takes the frames and templates approach one step further by allowing actors and control-flow behavior to be selected at workflow runtime.
An alternative adaptive software architecture was proposed by Kramer and Magee (13). They based their proposal for self-managed systems on Gat’s three-layer model (14). Gat’s paper took the early robotics, SPA (sense-plan-act) approach and proposed a three-layer control-sequence-deliberation model that formed the foundation of Kramer and Magee’s three-layer adaptive architecture. The three-layer conceptual model for self-management introduced by Kramer and Magee provides generality to a range of application domain adaptations, and is the basis for the design of our Adaptive MIF technology described in this dissertation. A more detailed description of the theory of the adaptive capabilities used in this application was presented in (3) and the prototype of our design was demonstrated in (15).

4.3. Scientific workflow applications for adaptivity

Pegasus is a scientific workflow application which employs an adaptive workflow model based on the MAPE architecture utilizing loosely coupled, reusable components (12). The e-HTPX project, a scientific workflow application for high-throughput protein crystallography utilizes the standardized workflow language BPEL for adaptation (8). The generic data type “any” in BPEL is used to wrap arbitrary XML fragments that can be linked to implementations. Although this technique provides flexibility to run different code implementations, it puts a greater work load on the web service which must examine the different messages to react appropriately. Furthermore, there is little flexibility with reruns of the wrapped object.

By contrast, adaptivity in KEPLER, another scientific workflow technology, uses dynamic embedding to discover suitable actors within frames and templates (16) (17). In this approach, frames and templates are introduced to separate control-flow from data-flow.
CHAPTER TWO

2. HIGH PERFORMANCE COMPUTING

HPC uses supercomputers and compute clusters to solve advanced computation problems. Scheduling in HPC systems is becoming an increasingly important and difficult task. As an HPC system can have as many as $10^5$ multi-threaded processors it is desirable to operate such systems as efficiently as possible.

HPC system at PNNL is based on the Moab® scheduler. Moab® dynamically adapts HPC resources on demand to match workload needs, an essential capability for delivering HPC as a service and HPC cloud (18) (19). Moab® is a complete solution to manage HPC environment with complete support for workload management, job scheduling, and an adaptive OS switcher for Linux & Windows workloads all rolled into one. The diagram below shows the Moab® architecture diagram (18).

![Moab(R) Architecture Diagram](image)

Figure 1. Moab(R) Architecture Diagram
2.1. Moab Policy Engine

Moab® is designed to run thousands of jobs per hour across thousands of nodes supporting various configurations to serve the needs of a typical HPC environment. Moab® enables a system level adaptive HPC environment by allowing the changing needs and failed systems to be automatically fixed or replaced. Moab® applies site policies and extensive optimizations to orchestrate jobs, services, and other workload across the ideal combination of network, compute and storage resources (20). Moab® by itself increases system resource availability, offers extensive cluster diagnostics, delivers powerful QoS/SLA (Quality of Service/Service Level Agreement) features, and provides rich visualization of cluster performance through advanced statistics, reports, and charts (20).

Moab® has a full set of features for job prioritization. It supports priorities based on credentials, resources, usage, and job attributes. Priorities of jobs can be changed while the job is queued and user priorities can be provided at runtime (20). Moab® automatically increases the priorities of jobs based on their queue time to avoid starvation (20). Moab® also provides advanced capabilities for reserving HPC resources for any period of time. It guarantees the availability of the reserved resources when a reservation is started. The advanced reservations enable Moab® to backfill jobs, provide deadline based scheduling, and QoS support. All the flexibility Moab® policy engine brings creates a highly dynamic and unpredictable HPC queue environment.

2.2. Moab Scheduler

Moab® can schedule, monitor, and manage jobs using existing scheduler and resource management technologies deployed to HPC as well as provide a single view to Administrators. While Moab makes the scheduling and allocation decisions, the Resource
Managers provide Moab® with input on current resource availability, but the Resource Manager itself is in charge of orchestrating the actual job staging and job execution.

Moab® supports the specification of various resource parameters during job submission: nodes, memory, cpu, generic resources, wall time, node features, start time, etc. Moab® supports options for passing in runtime parameters to jobs. Moab® provides all the basic job management functions such as start, stop, cancel, hold, restart, suspend/resume. It can also provide the user with the exit status. Moab has an extensive set of scheduling algorithms. It can schedule batch jobs, parallel jobs, and service workload. Extensive user tutorial on how to submit jobs and to use Moab® is outlined in (21).

2.3. Moab Limitation on Adaptive HPC

There is continuing research on the optimization of HPC local storage space and the scheduling algorithms as nodes in HPC clusters usually have processor heterogeneity, load variation and dynamic availability (22). HPC systems can have multiple jobs with different execution priorities and need to address dynamic environment changes such as subsequent workload and system changes (23). Moab is a highly advanced scheduling and management system designed for clusters, grids, and on-demand computing systems. HPC optimal scheduling policy algorithms try to address the cluster wide need to use as many nodes as possible at a time dynamically. However, scientists who have applications that can run on as many parallel nodes as possible need a way to dynamically adjust their run-time parameters based on the availability of HPC cluster nodes to obtain optimal run times. Therefore, a second tier adaptivity within a scientific workflow middleware is needed to help address the challenges of HPC cluster optimization problem (3).
CHAPTER THREE

3. MIF and ADAPTIVE MIF FRAMEWORK COMPONENTS

MIF (Middleware for Data Intensive Computing Integration Framework) allows researchers to build scientific workflows or “pipelines” of heterogeneous software components, each of which performs some analysis of the incoming data and passes on its results to the next software component in the pipeline. As MIF was designed to address the challenges of building high-performance, distributed data intensive applications, today MIF is being used in several data intensive computing software applications such as cyber analytics, proteomics, and text analysis (5) (24). MIF is open source and freely downloadable from http://medici.pnl.gov.

3.1. MIF Architecture

As illustrated in Figure 2, MIF architecture leverages open source middleware technologies and imposes a component-based programming model on the virtual machine provided by the underlying platform. The resulting MIF architecture is described in (15).
MIF components are constructed using a Java API that supports inter-component communication using asynchronous messaging. Local components execute inside the MIF container. Remote components support the same programmatic API, and utilize additional MIF facilities to execute component code outside the MIF container. Remote components are used to create distributed solutions and to integrate with non-Java codes (4) (25).

MIF also provides a BPEL-based design and execution environment that integrates with MIF components to provide workflow definition tools and a standards-based recoverable workflow execution engine.

3.2. Adaptive MIF Framework Components

In our work, MIF was enhanced to incorporate adaptivity based on Kramer and Magee’s model reported earlier (13). In this model, the bottom component layer (Figure 3) comprising independent control components reports the current status of the monitored
application environment to the higher levels in the architecture. If necessary, the component layer also adjusts the operating parameters of the environment. The middle change management layer is responsible for analyzing changes that are reported from the controls below or from the new objectives that are reported from the layer above. Once there is a change of action, meaning an adaptation response, this layer communicates with the control components and directs the actions to be taken. The upper goal management layer defines the high-level goal and introduces a plan to achieve it.

As the driving use case for our work on introducing adaptivity into MIF, we describe the adaptive MIF design based on a pipeline to efficiently schedule batch jobs on a HPC platform and address the problem described in Chapter 1. The adaptive MIF pipeline is
designed to optimize time-to-solution for high-throughput computations such as biological analysis of sequence data, where computing can be a rate limiting step. For such applications, total processing time is directly related to the number of processors used for a calculation. In (26) it was shown that our test application scales linearly to thousands of processors on HPC. Test application that was used for the basis of our runtime results will be discussed in further detail in chapter five. There is flexibility in choosing the number of processors so that a small processor pool can be utilized if this means the queue wait time is significantly reduced. Using MIF components, a pipeline for high-throughput data-intensive analysis was constructed. The initial pipeline design, as shown in Figure 4, includes no adaptivity and simply moves the necessary input files to the HPC execution platform and schedules a batch job on the compute cluster. The pipeline then waits for the job to complete. Once the batch job completes the pipeline generates the batch run output file and moves it back to the remote resource location.

Figure 4. MIF Pipeline Design (Without Adaptivity)

Although this pipeline automates the manual tasks undertaken by the user when submitting jobs to a HPC platform, job execution is still completely controlled by the platform job scheduler, which may not provide a sufficiently rapid turnaround time to obtain results if the job queues are long. Therefore, we augmented the simple MIF pipeline with an adaptive
capability to optimize the execution of scheduling the batch job on the compute cluster. Figure 5 depicts the adaptive MIF design, with the new components shown in yellow.

As can be seen from Figure 5, the adaptive MIF framework has three layers; the Control component layer, the Planner layer, and the Goal manager layer. These layers communicate with each other via asynchronous messaging.

As described earlier, a system is adaptive if it is able to adjust its behavior in response to its perception of the environment and the system itself (27). The question then becomes how an adaptive system will make adaptation decisions based on these observations. A single iteration of the adaptive MIF framework is shown in the UML sequence diagram in Figure 6. A UML component diagram for adaptive MIF framework can also be found in Appendix D.
In our use case, the MIF adaptive framework continuously monitors the status of the cluster queues. The control component layer of our pipeline senses the queue status every 20 seconds and outputs the queue status into a file. It then moves this file to a location for the upper adaptive layer, the planner, to examine. The control component layer is also responsible for receiving messages from the planner and acting on these messages via setting the input parameters for a batch job.

The adaptive planner layer communicates with both the upper goal manager layer, and the lower control components. The planner in an adaptive middleware application encapsulates the core of the specific adaptive strategy. In our pipeline, the planner looks at the compute cluster queue status and makes the decision to pick which queue slot our batch job can best fit into, and notifies the goal manager.

The Goal manager examines the new plan and if the new plan will give better time-to-solution given the constraints of users’ goals for the job, it notifies the planner to change the batch run input parameters, number of processors and wall-clock times. The planner then
notifies the control component to take action on the cluster queue based on the new plan. The Goal Manager Layer is responsible for directing the overall actions, the goals of the planner and responding to changes in the environment when communicated by the planner. The MIF adaptive pipeline framework continues to monitor the queues as long as the batch job is waiting and terminates once the job is running. Each layer of MIF adaptive architecture will be examined in more detail during the rest of this chapter.

3.2.1. Control Component

The control component layer of our pipeline senses the queue status every 20 seconds and outputs the queue status into a file. It then moves this file to a location for the upper adaptive layer to examine. The control component layer is also responsible for receiving messages from the planner and acting on these messages via setting the input parameters for our batch job. The control component essentially utilizes MIF components to act and sense change. The summary of the control component sensing process is as follows:

- Wake up every 20 seconds
- Run the queue status script
- Write output to a file
- Move the output file to a temporary remote location for the planner to examine

The summary of the control component queue manipulation process is:
Wake up every 20 seconds

If the batch job is already scheduled but not running and there is a change in the plan

Cancel the scheduled batch job due to change in plan

Rerun the preprocessing batch job

Schedule the batch job using the new parameters

3.2.2. Planner

The adaptive planner layer communicates with both the upper; goal manager layer, and the lower; control component layer as depicted in Figure 3. The planner in adaptive middleware usually encapsulates the core of the specific adaptive strategy. In our pipeline, the planner looks at the compute cluster queue status and makes the decision to pick which queue slot our batch job can best fit into, notifies the goal manager. The Goal manager examines the new plan and if the new plan is giving better time-to-solution results, it notifies the planner to change the batch run input parameters, number of processors and wall-clock times. The planner then notifies the control component to take action on the cluster queue based on the new plan.

In the pipeline, the planner gets queue status information from the control component in a text file format. A (shortened) example file from a compute cluster is shown in Table 1. Appendix A shows an example output of a production HPC queue status file.
<table>
<thead>
<tr>
<th>Time</th>
<th>State</th>
<th>Job</th>
<th>Nodes Required</th>
<th>Nodes Available</th>
</tr>
</thead>
<tbody>
<tr>
<td>10:00</td>
<td>NOW</td>
<td>-</td>
<td>499</td>
<td>500</td>
</tr>
<tr>
<td>10:00</td>
<td>START</td>
<td>A</td>
<td>-400</td>
<td>100</td>
</tr>
<tr>
<td>10:00</td>
<td>START</td>
<td>B</td>
<td>-50</td>
<td>50</td>
</tr>
<tr>
<td>10:00</td>
<td>START</td>
<td>C</td>
<td>-20</td>
<td>30</td>
</tr>
<tr>
<td>10:00</td>
<td>START</td>
<td>D</td>
<td>-29</td>
<td>1</td>
</tr>
<tr>
<td>10:30</td>
<td>*FINI</td>
<td>D</td>
<td>29</td>
<td>30</td>
</tr>
<tr>
<td>10:30</td>
<td>START</td>
<td>E</td>
<td>-29</td>
<td>1</td>
</tr>
<tr>
<td>11:40</td>
<td>*FINI</td>
<td>E</td>
<td>29</td>
<td>30</td>
</tr>
<tr>
<td>10:40</td>
<td>START</td>
<td>F</td>
<td>30</td>
<td>0</td>
</tr>
<tr>
<td>11:42</td>
<td>*FINI</td>
<td>F</td>
<td>30</td>
<td>30</td>
</tr>
<tr>
<td>11:00</td>
<td>*FINI</td>
<td>C</td>
<td>20</td>
<td>50</td>
</tr>
<tr>
<td>11:30</td>
<td>*FINI</td>
<td>B</td>
<td>50</td>
<td>100</td>
</tr>
<tr>
<td>12:00</td>
<td>*FINI</td>
<td>A</td>
<td>400</td>
<td>500</td>
</tr>
</tbody>
</table>

As it can be seen from Table 1, currently there are a total of 6 batch jobs in HPC, 4 of which are running and 2 out of 6 are pending, waiting in the HPC queue to run. Current time is 10:00 and job A is going to start at time 10:00, right away, reserving 400 nodes out of 500 in the cluster. At time 12:00, job A finishes, giving it a 2 hour estimated run time, resulting with a 2 hour total time to completion as there is no wait time. Job B also runs right away at time 10:00, reserving 50 nodes and finishes at time 11:30, with a total time to solution of 1.5 hours with no wait times. Job C starts at time 10:00 with no wait time as well. Job C reserves 20 nodes with a total time to solution of 1 hour, ending at time 11:00. Job D also runs right away.
reserving 29 nodes, with a total run time of 30 minutes; on 29 nodes. Job E on the other hand starts at time 10:30 with a wait time of 30 minutes. The run time to run Job E on 29 nodes is 10 minutes. Therefore the total time to solution for Job E is 40 minutes; 30 minutes of wait time plus the 10 minutes of run time. Job F is highlighted in this table since it is the job that was scheduled dynamically. The scheduling of Job F will be discussed with the graphs below.

Given, the output in Table 1, which shows how many compute cluster nodes are available at what day and time, the objective of the planner is to find the best possible gap for our batch job run to fit. Table 2 is a different representation of Table 1 and it shows the same example queue of running jobs as in Table 1 on the compute cluster at the given time.

Table 2. An Example Queue Status

<table>
<thead>
<tr>
<th>Job</th>
<th>Nodes</th>
<th>RunTime (minutes)</th>
<th>WaitTime (minutes)</th>
<th>TotalTime (minutes)</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>400</td>
<td>120</td>
<td>0</td>
<td>120</td>
</tr>
<tr>
<td>B</td>
<td>50</td>
<td>90</td>
<td>0</td>
<td>90</td>
</tr>
<tr>
<td>C</td>
<td>20</td>
<td>60</td>
<td>0</td>
<td>60</td>
</tr>
<tr>
<td>D</td>
<td>29</td>
<td>30</td>
<td>0</td>
<td>30</td>
</tr>
<tr>
<td>E</td>
<td>29</td>
<td>10</td>
<td>30</td>
<td>40</td>
</tr>
<tr>
<td>F</td>
<td>30</td>
<td>2</td>
<td>40</td>
<td>42</td>
</tr>
</tbody>
</table>

The total number of nodes in this cluster is assumed to be 500. Job A is utilizing 400 nodes and will be running for the next two hours. Job B is using 50 nodes and will be running for 1.5 hours. Job C is using 20 nodes and will be running for 1 hour. Job D is using 29 nodes and will be running half an hour. Job E is waiting in the queue reserving 29 nodes and will run for 10 minutes.

As an example, assume the planner knows that our batch job will run for 1 hour on 1 node, and scales linearly with the addition of compute nodes. The planner algorithm examines the queue status as illustrated in Figure 6, and evaluates alternative schedule options. It
determines that it can reserve 1 node that is available immediately on the compute cluster. However, a better alternative is to reserve 30 nodes after the completion of Job E, since our job will only take 2 minutes to run on 30 nodes. This will give a total runtime of 42 minutes (40 minutes wait time in the queue, 2 minutes runtime), hence the planner takes this action.

Even after the planner schedules a batch job on a highly utilized, dynamic computer cluster, the queue status can change based on several factors. For instance, a job can finish early or another job submitted after ours can be “skipped” by a very large job with high priority altering the node availability timeline. Since the framework keeps checking periodically for change in the compute cluster queue status, it can detect such changes, re-evaluate options and re-submit the job with different run-time parameters to achieve optimal time-to-solution in the updated queue if better options exist.

Figure 7. Adaptive Scheduling Given Example Queue Status in Table 2

Further illustrating the need for adaptivity, if Job B fails or finishes earlier than expected, see Figure 7 for option 1 where when there is no adaptivity, the pending jobs simply move ahead in the queue. This scenario gives our batch job a run time total of 12 minutes (10 minutes waiting in the queue, and 2 minutes run time). However, a better alternative is to
adaptively adjust the runtime parameters so the batch job runs on 22 nodes which are immediately available, see option 2, therefore, reducing the total job time down to 2.72 minutes.

![Figure 8. Adaptive Scheduling Given the Changed Queue Status](image)

The summary of the planner process in our adaptive middleware is:
Get the currently selected goal from the Goal Manager

Loop through the queue status file reading each line

If (available nodes exist)

Look ahead in the status file for how long nodes are available (gaps)

If (# of available nodes * batchruntimepernode <= howlongnodesareavailable)

AND

If (the new configuration is within the user’s goals that are set previously)

AND

If (batchruntimepernode / # of available nodes + waitTime < currentScheduledTotalTime)

Propose the new queue-slot (gap) to the Goal Manager

Send an act message to the control component

3.2.3. Goal Manager

The Goal Manager Layer is responsible for directing the overall actions of the planner, and responding to changes in the environment when communicated by the planner. Whittle, et al. describes scenarios wherein human input is required in the form of natural language (either speech or text), as a way to trigger adaptations that otherwise could not be achieved (28). In our example, Goal Manager decisions in MIF Adaptive Framework are based on an input file that specifies several options, see Figure 6 below. In the example, there are four types of different possible goals for the application that a user can specify:

1. NODECOUNT: NODECOUNT is used if the user wishes to specify only the number of cluster nodes to be used for processing the request. For example, there may be
specific design patterns which may have been implemented in the application that benefit from specifying the number of nodes.

2. **TIME**: Specifying a goal of TIME indicates that the user wishes the job to be completed within a certain amount of “wall time”. The adaptive framework calculates the best plan to achieve the time goal.

3. **COST**: There is a cost to executing on HPC nodes. If a goal of COST is specified, the adaptive framework attempts to calculate a plan which will not exceed the cost specified. Although at first glance this option may be similar to the TIME goal, a different cost function may be necessary in some cases to validate the applicability of a separate COST goal. HPC environments are getting much more focused on power utilization. While goal of TIME has a simple relationship between wall clock time and number of cores, the power utilization may be much more complex. If the cost of using each node is \( A + Bt + Cct \) where \( A \) is a startup cost per node, \( B \) is the cost per unit time of running on a node, and \( C \) is the constant cost of running each core per unit time. In this case “\( t \)” is the time and “\( c \)” is the number of cores. This cost function would favor running longer runs using as many cores as possible on as few nodes as possible and therefore, will provide a different goal than the TIME goal for the scientist.

4. **BALANCE**: If the BALANCE goal is specified, the user allows the framework to calculate the best balance between NODECOUNT, TIME, and COST. Balancing TIME with COST goals would be ideal for such HPC environments that may constrain usage by complex memory resource “cost”. In such data centers, users use more
memory when they use more nodes and more cores. Goal BALANCE selection for the use in such systems would favor towards longer runs on smaller node sets.

Once the plan is received from the user, the Planner first verifies that the plan can be achieved. The details of the Planner algorithm were discussed in the previous section.
CHAPTER FOUR

4. RUNNING THE ADAPTIVE MIF PIPELINE

Running an Adaptive MIF pipeline is a three step process shown in Figure 10. This three step process of running an adaptive MIF pipeline is generic and may be applicable to any scientific application. Furthermore, running each of the components of a MIF adaptive pipeline steps alone is possible. However, no adaptive scheduling will be performed if the components run individually and are not synchronized.

Figure 10. The Three Step Adaptive MIF pipeline Setup
4.1. Setting up the Directory Structure

For the adaptive MIF pipeline to schedule any type of adaptive job on an HPC cluster the initial communication channels must be established and all of the components of the adaptive MIF architecture must be running. The communication between the Adaptive MIF planner and the control components is done through a shared file location accessible by the user, the MIF planner and the control component. A user account must be established and given access to the network file share. The various components in the adaptive framework communicate via files as follows:

- The ‘act’ folder structure is used to keep data files that are going to be used by the Control Component. This folder is also used to keep the log files for the decision process that adaptive MIF takes during an adaptively scheduled run.

- The “data” folder structure is used to transfer files needed to run the batch job. The transfer of the data files can be done separately ahead of time.

- The “process” folder structure is used to keep files related to runtime activities, such as, start time of adaptive MIF run, end time of adaptive MIF run, wait time of the currently scheduled adaptive job.

- The “sense” folder structure is used to keep the HPC queue status files gathered by the sense control component

4.2. Setting up the Adaptive MeDICi Pipeline

Setting up the adaptive MeDICi pipeline requires input file setup as well as adding the adaptive module as a component of the MeDICi pipeline to move it from being a static pipeline to adaptivity aware one.
4.2.1. Setting up the input file

The adaptive MIF pipeline interacts with a configuration file that is named “adaptive.properties”. This file must include

- MIF’s Adaptive Planner Network file share - the file share used for this job
- HPC cluster host specific information, such as ssh directory, user name, cost per node, etc.
- The batch job specific information, in this example scalaBLAST specific information is provided, to calculate correct runtimes, and
- Goal information – Used by the adaptive framework to schedule adaptive jobs, if possible, according to the goals established by the user. A configuration of input file setup example, adaptive.properties file, is shown in Figure 11 in addition to Figure 9.
4.2.2. Programming the adaptive MeDICi pipeline

Augmenting MIF with adaptive capabilities requires adding the AdaptiveModule to the pipeline. MIF pipeline supports adding MIF Modules that are user defined and can run enhancements or application specific code within the pipeline. As shown in Figure 12, scientists can add the AdaptiveModule constructor for MIF to their scientific workflows by calling the addMifModule function.
Once adaptiveModule is added to the MIF pipeline, it instantiates and initializes the Goal Manager, Planner, and Control Component. Then, it verifies that the job has not been started by checking the files that were setup on the communication channel during step 1. If the batch job is not running, it launches Planner to evaluate current environment, which will be constantly changing. Planner, as described above, gets the user’s current goals from the Goal Manager, and it then gets the current queue stats from the Control Component. Once the planner has a picture of the current environment, it evaluates the best run-time parameters as described by the pseudo-code outlined in chapter 3.

Figure 13 shows an example output from a running adaptive MIF pipeline. As you can see in the output, a queue status file is being traversed for the next best gap that will outperform the current configuration by total run times. As you can see in the example output, the second scan through the queue status there were no better plans found, therefore no new plan was executed.
Figure 13. A Sample run-time output from Adaptive ScalaBLAST

4.3. Setting up the Control Components

The Control Components of adaptive MIF must be deployed on the HPC environment. The sensor control component script is called sense.csh and the actor control component script is called act.csh. The scripts are where the generic adaptive control component logic resides.
There are also two scripts deployed in addition to sense.csh and act.csh which parameterize the running of the control component scripts with system specific information.

### 4.3.1. Running the Sense Control Component

The parameterized run of the sense control component is called run_sense.csh. The run_sense.csh script launches the sense control component with the parameters as follows:

- **File share server location** - Used for communication with the adaptive MIF planner.

- **The top level folder name** - This top level folder contains the specific directory structure for adaptive MIF communications.

- **Host Name** - This parameter could be obtained from the operating system but due to differences in operating systems, currently the host name is parameterized.

Once started, the sense script polls the queue status every 20 seconds until the job starts to run. It gets the output of the current HPC queue and moves the output file to the shared location specified. If the file is locked, the Planner is evaluating the plan, and it should not be changed until the Planner has completed this process. The sense control component uses hostnames to identify which HPC cluster the information belongs to in case MIF adaptive framework is utilizing more than one HPC cluster. An example run of sense.csh is given below:
4.3.2. Running the Act Control Component

The parameterized run of an act control component is called run_act.csh. The run_act.csh script launches the act control component with the parameters as follows:

- The server directory to be used for communication with the adaptive MIF planner.
- The directory path that contains the specific directory structure for adaptive MIF communications.
- Host Name. This parameter could be obtained from the operating system but due to differences in operating systems, currently the host name is a parameter.
- The script that will be used to reset the run-time HPC batch job parameters if/when the adaptive MIF changes the number of nodes to be used during an adaptive run.

Once run_act.csh runs, it starts to make decisions based on MIF adaptive planner directives. If a job must be canceled, it cancels that job. If a new job must be scheduled, it
schedules that job. It also pushes queue wait time information related to the adaptively scheduled job to the file share for the MIF adaptive planner to access. The Act control component iterates every 20 seconds just like the sense control component. An example run of sense.csh is shown below:

![Example Output of the Act Control Component](image)

Figure 15. An Example Output of the Act Control Component
CHAPTER FIVE

5. ScalaBLAST: AN ADAPTIVE SCIENTIFIC WORKFLOW

ScalaBLAST was the test subject for the comparative results of adaptive MeDICi framework on HPC. ScalaBLAST is implemented using the MPI parallel programming libraries and the Global Array software for shared memory management (26). Amongst its other techniques, ScalaBLAST employs distributed memory management, latency hiding through pre-fetching database sequences, parallel I/O and multi-level parallelism to achieve higher performance and scalability (26). ScalaBLAST has been shown to scale linearly with respect to the number of processors. ScalaBLAST has high-performance data management capabilities. ScalaBLAST has been built and executed on many different platforms, and is an ideal application for handling large-scale bioinformatics calculations.

Ideally, ScalaBLAST would be run on smaller platforms when the compute tasks required by a given annotation task was small in size, and it would run on a larger platform when the compute task is larger in size. There are several reasons for carefully managing where ScalaBLAST is running. Larger systems tend to have longer queue wait times, so for smaller runs, it does not always pay off to submit them to larger batch systems. Likewise, sending a very large task to a small cluster could overwhelm that resource preventing other users from running on it. Additionally, different compute resources have their own user loads. Multiple users on a system can compete for limited resources (like global file system bandwidth or capacity, or interconnect bandwidth), so the optimal platform for a given sequence analysis task may vary in time as the loads of candidate systems fluctuate. The adaptive MIF workflow model is therefore ideal for developing a flexible ScalaBLAST
workflow that dispatches compute tasks in response to new task requests from the adaptive MIF pipeline on the resource that is optimal for the task.

5.1. Results with Adaptive ScalaBLAST

The behavior of our adaptive MIF pipeline for ScalaBLAST jobs was observed over several runs over a two month period on a production HPC system at PNNL. These ScalaBLAST jobs were aligning a set of queries against sequences from databases of varying sizes, and the adaptive MIF pipeline was performing protein comparisons for ScalaBLAST using large dataset sizes. The ScalaBLAST job is considered large if the dataset query size was above 10,000,000 dataset queries, medium size if the database query size was above 1,000,000 but below 10,000,000 and small size ScalaBLAST jobs had over 100,000 but less than 1,000,000 dataset queries. For each ScalaBLAST job, all queries were compared to a public NIH database maintained by The National Center for Biotechnology Information (NCBI), (http://www.ncbi.nlm.nih.gov/) (29) containing a collection of all known sequenced proteins with redundant entries removed. This dataset is known as the nonredundant protein database, or ‘nr’ for short. The version of nr that we utilized in this study contained 10 million protein sequences.

5.2. Run-time Results with Large Datasets

In this section, one example of a large dataset (including over 10,000,000 dataset queries) based adaptive run will be examined. Summary statistics for multiple runs are presented in later sections. An individual analysis of all the adaptive runs is available for interested readers and the summary stats tables are included in the Appendix B-C.
The number of times different HPC nodes were selected over the course of this large dataset based adaptive run is a total of 6 (see Figure 16). Therefore, over the course of this adaptive run, the MIF adaptive planner made decisions based on the changes it sensed in HPC queues and made 6 different adaptive scheduling attempts, which resulted in dynamically selecting a large number of compute nodes that suddenly became available while the original submission was waiting to run.

![Figure 16. Adaptively Changing Node Count](image)

In Figure 16, we inserted a new timeline constructed from colored rectangles that indicates the adaptive decision making baseline and carried this timeline to the figures related to this adaptive batch run in order to give the reader a better understanding of what is adaptively happening inside the run and how the rest of runtime parameters are being affected by adaptive changes.
Due to the highly dynamic nature of HPC queues, there is a risk that another job gets scheduled ahead of the adaptive run. Bumps in time-to-completion (Figure 17) come from new jobs coming in ahead of adaptive batch job and not because of adaptive decisions. Adaptive MIF planner decision changes always reduce the total time to solution results.

Since the runtimes of the batch job will be different based on the dynamic selection of the number of nodes, Figure 17 below has 6 different runtimes during the course of the adaptive scheduling. Comparing Figure 17 with the adaptive timeline, notice that total runtime changes are directly related to adaptive node count selections. When adaptive MIF reserves more HPC nodes, the runtime of our batch job becomes smaller since there are more processing power of parallel runs over the nodes and vice versa, when fewer nodes get selected to run a batch job, total runtime of the batch job takes longer.

Figure 17. Adaptively Changing Node Count Affects on Run Times

Figure 18 below shows the wait times in the HPC queues for our ScalaBlast batch job. As can be seen from the graph below, even though the number of nodes reserved changes during the adaptive run, the wait times are reducing, which leads to reduced total time-to-
completion results. Comparing Figure 18 to the adaptive time line, first adaptive decision leads to a big drop on the remaining wait time. Although there is no adaptive decision is being made during the second adaptive timeline, please note that wait times are changing dramatically, which is an indication of PNNL’s highly dynamic HPC environment. The adaptive timeline adaptation only makes a new configuration change when this change results in a new more optimal run-time as well as wait-time solution.

![Figure 18. Adaptive Scheduling Impact on Remaining Wait Times](image)

When examining total time-to-completion results (see Figure 19), note that the total time-to-completion results are reducing during adaptive job runs. Due to the highly dynamic nature of HPC queues, there is a risk that another job gets scheduled ahead of the adaptive run. Bumps in the wait times come from new jobs coming in ahead of adaptive batch job due to highly dynamic HPC queue and not because of adaptive decisions. Adaptive MIF planner decision changes always reduces the total time to solution results.
5.3. Results with Small to Medium Datasets Batch Runs

We ran several adaptive batch run jobs with using small to medium datasets. Since small to medium dataset batch run jobs do not require big number of HPC nodes, they get scheduled in the short time queue of HPC. Therefore, adaptive jobs run before they can be rescheduled again adaptively to prove the efficiency of adaptive MeDICi architecture. Nevertheless, adaptive MeDICi takes the guess work out of users’ hands and schedules the small batch run jobs with the optimal parameters without having the users adjust the run-time parameters. That alone could save hours of scientist work saving the company soft cost dollars where the scientist can perform their science work and not worry about the implementation details of HPC batch runs.

5.4. Results Comparisons

In order to evaluate that our solution gives better throughput than statically scheduled jobs in HPC queues, we created a race scenario of adaptive vs. static batch job. Starting the
static batch job first with adaptively picked configuration gave our static job priority as well as
the best spot in the queue. After scheduling our adaptive batch job, we compared the job
submission times, start times, and completion times for both jobs. The comparison between
the static and dynamic jobs are based on estimated times (run time, wait time, and total time)
at the time of job submission versus the actual times (run time, wait time, and total times).
Figure 20 shows one sample result comparing the statically scheduled ScalaBLAST job with
the dynamic one, demonstrating the adaptive MIF solution reduces the total time to
completion by 409 minutes, a 41% improvement.

Figure 20. Static vs. Dynamic ScalaBLAST Batch Run Comparison

When MIF adaptive scheduling is started, job parameters (number of nodes and wait
times) are optimally selected given the HPC queue status and user goals (see the job parameter
selection algorithm in section 3.2.2.). There is no guarantee that there will be gaps and/or
changes in the HPC queue status that will enable better total time-to-solution results.
Obviously if the adaptive job does not reschedule itself, the static job that has given initial
priority will run ahead of our dynamically scheduled job. Table 3 shows that adaptation
produces significant improvement in total time to completion in 5 out of 20 cases and marginal improvement in 4 additional jobs.

Table 3. Static vs. Dynamic ScalaBLAST Batch Run Comparison

<table>
<thead>
<tr>
<th>Job Run</th>
<th>% improvement on total time with dynamic Scheduling</th>
<th>% improvement on total time with Static Scheduling</th>
<th>% Improvement Difference</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>68.25</td>
<td>46.36</td>
<td>21.90*</td>
</tr>
<tr>
<td>2</td>
<td>73.66</td>
<td>44.42</td>
<td>29.24*</td>
</tr>
<tr>
<td>3</td>
<td>86.55</td>
<td>88.83</td>
<td>-2.29#</td>
</tr>
<tr>
<td>4</td>
<td>79.90</td>
<td>80.04</td>
<td>-0.14@</td>
</tr>
<tr>
<td>5</td>
<td>84.89</td>
<td>85.03</td>
<td>-0.14@</td>
</tr>
<tr>
<td>6</td>
<td>87.98</td>
<td>82.71</td>
<td>5.27#</td>
</tr>
<tr>
<td>7</td>
<td>78.42</td>
<td>76.18</td>
<td>2.24#</td>
</tr>
<tr>
<td>8</td>
<td>96.69</td>
<td>85.72</td>
<td>10.97*</td>
</tr>
<tr>
<td>9</td>
<td>64.34</td>
<td>45.92</td>
<td>18.41*</td>
</tr>
<tr>
<td>10</td>
<td>75.59</td>
<td>75.63</td>
<td>-0.04@</td>
</tr>
<tr>
<td>11</td>
<td>92.67</td>
<td>88.36</td>
<td>4.31#</td>
</tr>
<tr>
<td>12</td>
<td>77.59</td>
<td>77.59</td>
<td>0.00@</td>
</tr>
<tr>
<td>13</td>
<td>61.67</td>
<td>61.74</td>
<td>-0.07@</td>
</tr>
<tr>
<td>14</td>
<td>83.74</td>
<td>84.53</td>
<td>-0.79@</td>
</tr>
<tr>
<td>15</td>
<td>90.89</td>
<td>90.93</td>
<td>-0.04@</td>
</tr>
<tr>
<td>16</td>
<td>86.03</td>
<td>86.03</td>
<td>0.00@</td>
</tr>
<tr>
<td>17</td>
<td>48.73</td>
<td>41.21</td>
<td>7.52#</td>
</tr>
<tr>
<td>18</td>
<td>25.28</td>
<td>25.73</td>
<td>-0.45@</td>
</tr>
<tr>
<td>19</td>
<td>90.38</td>
<td>90.78</td>
<td>-0.40@</td>
</tr>
<tr>
<td>20</td>
<td>60.62</td>
<td>-13.97</td>
<td>74.59*</td>
</tr>
</tbody>
</table>

* Significant (>10%) – all improvements
# Moderate (1% to 10%) – all but one are improvements
@ Insignificant (<1%)

In Table 3, % improvement on total time to completion is the percentage of the difference between the actual total-time-to-completion and estimated total-time-to-completion.
at the time of first submission therefore includes the wait time as well as the run times. Significant improvement is defined as % improvement difference between a static and a dynamic batch job being above 10% and moderate improvement is defined as % improvement difference between static and dynamic job being between %1 to %10 and insignificant improvement is % improvement being below 1%. These results clearly show that adaptive scheduling enables a good chance for significantly improving the total job run times on HPC.

Over 20 runs, the jobs scheduled adaptively had 16% better time-to-completion that the equivalent statically scheduled jobs. As seen in Figure 21, there are a few results where the dynamic job resulted in a longer time to solution. In the instances that the dynamic job couldn’t perform better runtime results, the adaptive planner was not able to reschedule the batch job, meaning, there were no better spot in the queue and since the priority was given to the static job from the first time scheduling, the static batch job simply ran ahead of the dynamic job as the dynamic job did not get a chance to be rescheduled. Adaptive MIF job scheduling has several advantages even if the rescheduling doesn’t happen. First of all, users never need to figure out what the best parameters are to run their jobs given the current status of the queues. This step alone saves a scientist considerable preparation time. In addition adaptive scheduling gives a scientist a way to interact and change the limits of run time parameters for the batch job while the adaptive job is waiting in HPC queues. Furthermore, initially both the static and dynamic jobs pick the perfect parameters given the synapses of the queue, therefore, if the queue synapses do not change, dynamic job will not get a chance to get ahead of the static job but yet will still run with the best runtime parameters at a given time on the HPC queue.
Considering that the static job got the initial priority, or favoritism, of the HPC job scheduler, as a result of the historic runs shown in the results section, researchers can expect to see a 25% significant improvement on total time to completion of their jobs using the adaptive MIF framework running on an HPC system. We ran several adaptive batch run jobs with using small to medium datasets. Since small to medium datasets do not require a large number of HPC nodes, they were scheduled after a short wait in the queue. In fact, adaptive jobs were often run before the MIF planner had time to inspect the queue status. Nevertheless, the adaptive MIF technology alleviates the user from estimating job size to request when submitting the job. This simplifies their work load, enabling them to focus on their science and ignore the implementation details of HPC batch runs.
CHAPTER SIX

6. CONCLUSIONS and FUTURE WORK

6.1. Conclusions

In this dissertation, the software design and architecture of the MIF adaptive middleware framework for scientific workflows is presented. The MIF adaptive middleware framework was inspired by Kramer and Magee’s proposed adaptive software architecture model. The MIF adaptive middleware framework was demonstrated to be successful in adapting the scheduling of large batch jobs on a highly dynamic HPC queue environment. Furthermore, the proposed software design and architecture was put to use and the benefits of using the adaptive middleware framework for scheduling jobs on a production HPC system was experimentally evaluated. Using this framework, often one can realize a substantial improvement in wall-clock time to solution on large-scale multi-user systems over static job scheduling because the adaptive scheduler aggressively takes advantage of volatility in the job queue.

When dealing with clusters, fully loaded machines are desirable because it leads to better and more efficient use of HPC resources. Adaptive MIF architecture maximizes cluster utilization and throughput by allowing dynamic jobs lower in the queue to run ahead of a job waiting at the top of the queue, as long as the job at the top is not delayed as a result. Revisiting adaptive decision process presented in Figure 8, a small modification to this figure showing the resource utilization is illustrated in Figure 22. The figure below shows the important concept of backfill windows of batch HPC environment with four running jobs and a reservation of a fifth dynamic job. The present time is represented by the leftmost end of the
box with the future moving to the right. The light gray boxes represent currently idle nodes that are eligible for backfilling but cannot be backfilled by the HPC scheduling backfill algorithm alone. The dynamic scheduling utilizes the idle nodes in the backfill window that gives the best time to solution results. With only a single adaptive client, this can increase system utilization and improve throughput of large-scale calculations.

Figure 22. Adaptive Decision Process with Backfill Windows

In conjunction with MIF adaptive middleware framework, scientific workflows and the high-performance BLAST implementation, ScalaBLAST, this dissertation shows the software architecture to fill in the gap of achieving best run time solutions on a given HPC system eliminating the scientists having to learn the implementation details.
6.2. Future Work

Several areas of future work are being considered based on this research:

1. Further investigation of the proposed model to

   a. Study the behavior and performance when there is more than one adaptive job scheduled in a given HPC queue. If an HPC system starts promoting the adaptive scheduling to many users, adaptively scheduled jobs could start competing with each other. This scenario would be another research topic of an improvement on the current adaptive architecture.

   b. Study the performance when applied to other scientific workflow applications that are computationally intense, such as NWChem.

   c. Study other approaches for managing the communication with control components and MIF adaptive planner. Although the current communication method of file input/output and file locking mechanism works well to support different software language integrations for future work, using a queue or database to manage communication could provide a more robust and scalable solution.

2. Expansion of the proposed model to support the utilization of multiple HPC sites.

Only one target HPC system was used throughout this project. However our adaptive MIF architecture is generic and the components could be extended to adaptively schedule jobs on multiple HPC systems. By selecting amongst multiple potential execution sites, it may be possible to provide substantially better times-to-completion for jobs on HPC platforms.
3. Application of MIF adaptive framework (Kramer and Magee model) to other adaptivity problems where adaptive middleware is needed.

Different adaptation scenarios can be grouped into mapping and scheduling adaptations. In this dissertation, MIF adaptive framework was applied to a particular scheduling adaptation problem where increasing/decreasing the level of parallelism of a service was the main concern to achieve best total-time-to-solution results. The adaptation scenarios can be expanded to move services between different execution sites (different HPC queues), possibly located in different states or possibly changing the ScalaBLAST processing steps based on the changes in the queue, etc.

4. Applying different software architecture models to MIF adaptive framework based on applicability.

MIF adaptive framework model could be expanded to select different adaptive architecture (see section 4.2) models as needed based on changes in environment and/or the selection of a particular scientific workflow application that is being the subject of adaptivity.

5. Considerations on a graphical user interface.

Furthermore, writing a graphic user interface for the adaptive MeDICi framework should be a research topic. Interaction with the goal manager and users, setting up MeDICi parameters and showing the progress graphically may improve the user experience.
REFERENCES


APPENDIX

A. SAMPLE QUEUE OUTPUT FILE

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### B. STATIC SCALABLAST BATCH JOB RUN TIME RESULTS

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## C. DYNAMIC SCALABLAST BATCH JOB RUN TIME RESULTS

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| 4 kbase_428    | 1548860      | 1548860    | 186                   | 2:30:00        | 1:07:21 PM     | 2:09:33 PM     | 4:39:33 PM   | 3:32:12        |
| 5 kbase_707    | 1548923      | 1548947    | 384                   | 1:10:00        | 2:58:58 PM     | 4:56:46 PM     | 6:06:46 PM   | 3:07:48        |
| 6 kbase_286    | 1552497      | 1552565    | 212                   | 3:32:00        | 3:24:56 PM     | 6:57:03 PM     | 10:29:03 PM  | 7:04:07        |
| 7 kbase_138    | 1552768      | 1552778    | 269                   | 1:40:00        | 11:18:58 AM    | 12:09:04 PM    | 1:49:04 PM   | 2:30:06        |
| 8 kbase_494    | 1553580      | 1553619    | 312                   | 1:30:00        | 8:56:10 AM     | 9:59:30 AM     | 11:29:30 AM  | 2:33:20        |
| 9 kbase_660    | 1554604      | 1554604    | 175                   | 2:40:00        | 8:29:01 AM     | 3:08:54 PM     | 5:48:54 PM   | 9:19:53        |
| 12 kbase_141   | 1558253      | 1558253    | 191                   | 2:20:00        | 12:12:34 PM    | 7:02:51 PM     | 9:22:51 PM   | 9:10:17        |
| 14 kbase_904   | 1559022      | 1559022    | 148                   | 3:00:00        | 1:03:24 PM     | 2:16:20 PM     | 5:16:20 PM   | 4:12:56        |
| 15 kbase_177   | 1559110      | 1559110    | 132                   | 3:20:00        | 3:23:32 PM     | 7:06:58 PM     | 10:26:58 PM  | 7:03:26        |
| 16 kbase_511   | 1560061      | 1560298    | 273                   | 1:40:00        | 10:13:35 AM    | 7:01:18 PM     | 8:41:18 PM   | 10:27:43       |
| 17 kbase_657   | 1560446      | 1560446    | 318                   | 1:30:00        | 8:25:21 AM     | 12:29:22 PM    | 1:59:22 PM   | 5:34:01        |
| 18 kbase_658   | 1560670      | 1560675    | 149                   | 3:00:00        | 4:15:40 PM     | 4:28:49 PM     | 7:28:49 PM   | 3:13:09        |
D. UML COMPONENT DIAGRAM FOR ADAPTIVE MIF
E. SOURCE CODE

The source code attached in this appendix is for future reference only and future documentation and refinement is reserved.

SENSE.CSH

#!/bin/csh -f
#$1 = server share //xyz.pnl.gov/xxx
#$2 = server folder
#$3 = host name
set JOB_FILE=$3.job
set BLAST_OUT_FILE=blast.out
set BLAST_END_FILE=blast.end
set SENSE_FILE=$3.sense.real
set SENSE_ADAPT_FILE=$3.sense.adapt
if (-e done.txt) then
        rm done.txt
endif
while (1)
        putsense:
                rm $3.lock
                rm $SENSE_ADAPT_FILE
                ./qtime.pl > $SENSE_FILE
                if (-e $JOB_FILE) then
                        set jobLine = `cat $JOB_FILE`
                        set jobHostName = `echo $jobLine | awk '{split($0,a,":"); print a[1]}'
                        set jobid = `echo $jobLine | awk '{split($0,a,":"); print a[2]}'
                        set jobNumNode = `echo $jobLine | awk '{split($0,a,":"); print a[3]}'
                        set jobCalDuration = `echo $jobLine | awk '{split($0,a,":"); print a[4]}'
                        set jobWaitTime = `echo $jobLine | awk '{split($0,a,":"); print a[5]}'
                        set nchar = `echo $jobid | awk '{print length($0)}'
                        if ( $nchar != 0 ) then
                                set process = `cat $3.sense.real | grep " $jobid " | grep " START " | grep -v grep`
                                set nchar = `echo $process | awk '{print length($0)}'
                        #waiting in the queue to run
                                if ( $3 == $jobHostName && ! -e $BLAST_OUT_FILE && ! -e $BLAST_END_FILE && $nchar != 0 ) then
                                        ./qtime.pl $jobid > $SENSE_ADAPT_FILE
                                        endif
                                endif
                endif
                if ( ! -e $SENSE_ADAPT_FILE ) then
                        cp $SENSE_FILE $SENSE_ADAPT_FILE
                endif
                smbclient $1 -A .smbclient -c "cd $2/sense; get $3.lock; exit;"
                if (-e $3.lock) then
                        sleep 5 #sleep for 5 seconds
                        goto putsense
                endif
                touch $3.lock
                smbclient $1 -A .smbclient -c "cd $2/sense; put $3.lock; put $SENSE_FILE; put $SENSE_ADAPT_FILE; rm $3.lock; cd ../; cd process; get done.txt; exit;"
                if ( -e done.txt ) then
                        break
                endif
                echo "sleeping for 20 seconds..."
                sleep 20 #sleep for 20 seconds
                echo "exiting sense.csh gracefully..."
                exit 0
#!/bin/csh -f
#$1 = Server file share //xyz.pnl.gov/xxx
#$2 = server folder
#$3 = hostname
#$4 = job to run pre_process_blast.csh
#$5 = userid

#module purge
#module load precision/i4
#module load intel/10.1.015
#module load hpmpi/2.3.1
module load moab

set ACT_FILE=act.txt
set JOB_FILE=$3.job
set BLAST_OUT_FILE=blast.out
set BLAST_END_FILE=blast.end
set BLAST_RUNNING_FILE=$3.running
set BLAST_WAITTIME_FILE=$3.wait
set BLAST_ERROR_FILE=$3.error
set userid = $5
set raceBit=1

rm -f $BLAST_OUT_FILE
rm -f $BLAST_END_FILE
rm -f $BLAST_RUNNING_FILE
rm -f $BLAST_WAITTIME_FILE

while (1)
  getact:
    rm -f $ACT_FILE
    rm -f $JOB_FILE
    rm -f act.lock
    smbclient $1 -A .smbclient -c "prompt; cd $2/act; get act.lock; get $ACT_FILE; get $JOB_FILE; exit;"
    if ( -e act.lock ) then
      sleep 5 #sleep for 5 seconds
      goto getact
    endif
    if ( ! -e $ACT_FILE ) then
      if ( -e $JOB_FILE ) then
        set actLine = `cat $ACT_FILE`
        set actHostName = `echo $actLine | awk '{split($0,a,":"); print a[1]}'`
        set actNumNode = `echo $actLine | awk '{split($0,a,":"); print a[2]}'`
        if ( $actHostName == $3 ) then
          set process = `./qtime.pl | grep " $jobid " | grep "$userid" | grep -v grep`
          set nchar = `echo $process | awk '{print length($0)}'`
          if ( $nchar != 0 ) then
            cancelJob $jobid
          endif
        endif
      else
        if ( ! -e $ACT_FILE ) then
          if ( -e $JOB_FILE ) then
            set line = `cat $JOB_FILE`
            set hostname = `echo $line | awk '{split($0,a,":"); print a[1]}'`
            set jobid = `echo $line | awk '{split($0,a,":"); print a[2]}'`
            set numNode = `echo $line | awk '{split($0,a,":"); print a[3]}'`
            set calDuration = `echo $line | awk '{split($0,a,":"); print a[4]}'`
            set waitTime = `echo $line | awk '{split($0,a,":"); print a[5]}'`
            if ( $hostname == $3 ) then
              set process = `./qtime.pl | grep " $jobid " | grep "$userid" | grep -v grep`
              set nchar = `echo $process | awk '{print length($0)}'`
              if ( $nchar != 0 ) then
                cancelJob $jobid
              endif
            endif
          else
            smbclient $1 -A .smbclient -c "prompt; cd $2/act; rm $JOB_FILE; exit;"
            if ( -e $JOB_FILE.lock ) then
              sleep 5 #sleep for 5 seconds
              goto jobFileSense
            endif
          endif
        endif
      endif
    endif
  endwhile

jobFileSense:
  rm $JOB_FILE.lock
  smbclient $1 -A .smbclient -c "prompt; cd $2/act; rm $JOB_FILE.lock; exit;"
  if ( -e $JOB_FILE.lock ) then
    sleep 5
    goto jobFileSense
  endif
  smbclient $1 -A .smbclient -c "cd $2/act; rm $JOB_FILE; exit;"
  endif
endif
else
  set actLine = `cat $ACT_FILE`
  set actHostName = `echo $actLine | awk '{split($0,a,":"); print a[1]}'`
  set actNumNode = `echo $actLine | awk '{split($0,a,":"); print a[2]}'`
endif
set actCalDuration = `echo $actLine | awk '{split($0,a,":"); print a[3]}'`
set actWaitTime = `echo $actLine | awk '{split($0,a,":"); print a[4]}'`
set qFile = `echo $actLine | awk '{split($0,a,":"); print a[5]}'`
set dbFile = `echo $actLine | awk '{split($0,a,":"); print a[6]}'`
set paramsFile = `echo $actLine | awk '{split($0,a,":"); print a[7]}'`
set cancelJobID = 0
if (-e $JOB_FILE) then
  set jobLine = `cat $JOB_FILE`
  set jobHostName = `echo $jobLine | awk '{split($0,a,":"); print a[1]}'`
  set jobid = `echo $jobLine | awk '{split($0,a,":"); print a[2]}'`
  set jobNumNode = `echo $jobLine | awk '{split($0,a,":"); print a[3]}'`
  set jobCalDuration = `echo $jobLine | awk '{split($0,a,":"); print a[4]}'`
  set jobWaitTime = `echo $jobLine | awk '{split($0,a,":"); print a[5]}'`
  # act action is the same as the job action for this host AND
  # the job is actually scheduled and running
  set process = `./qtime.pl | grep "$jobid" | grep "$userid" | grep "START" | grep -v grep`
  set nchar = `echo $process | awk '{print length($0)}'`
  # waiting in the queue to run
  if ( ($actHostName == $jobHostName && $actNumNode == $jobNumNode && $nchar != 0)) then
    set process = `showstart $jobid`
    set wMinStr = `echo $process | awk '{split($0,a,":"); print a[4]}'`
    @ wMin = $wMinStr
    set wHStr = `echo $process | awk '{split($0,a,":"); print a[3]}'`
    set wHStrLen = `echo $wHStr | awk '{print length($0)}'`
    @ wSubStr = $wHStrLen - 1
    if ( $wSubStr >= 32 ) then
      set wHourStr = `echo $wHStr | awk '{print substr($0,32,2)}'`
      set wHStrLen = `echo $wHourStr | awk '{print length($0)}'`
      if ( $wHStrLen > 2 ) then
        sleep 5 #sleep for 5 seconds
        goto getact
      endif
      @ wHour = $wHourStr
      echo "hour=$wHour"
      @ waitTime = $wMin + ($wHour * 60)
    else
      @ waitTime = $wMin
    endif
    echo "$waitTime > $BLAST_WAITTIME_FILE"
    smbclient $1 - A .smbclient - c "prompt; cd $2/process; put $BLAST_WAITTIME_FILE; exit;"
    echo "$jobid is in schedule... sleeping for 20seconds"
    sleep 20
    goto getact
  endif
  @ waitTime = $waitTime
endif
set process = `./qtime.pl | grep "$jobid" | grep "$userid" | grep "FINIS" | grep -v grep`
set nchar = `echo $process | awk '{print length($0)}'`
echo "not in queue anymore... nchar=$nchar"
# running...
if ( ($actHostName == $jobHostName && $actNumNode == $jobNumNode && $nchar != 0) ) then
  echo "$jobid is running... sleeping for 5 minutes"
  sleep 300 #wait for 5 minutes
  goto getact
endif
#ran successfully
if ( ($actHostName == $jobHostName && $actNumNode == $jobNumNode && $nchar == 0) ) then
  echo "$jobid completed successfully."
smbclient $1 -A .smbclient -c "prompt; cd $2/process; put $BLAST_OUT_FILE; put $BLAST_END_FILE; exit;"
break
eendif

#ran with errors
if ( $actHostName == $jobHostName && $nchar == 0 && -e $BLAST_OUT_FILE && ! -e $BLAST_END_FILE ) then

#our job ran but didn't finish all the way, there was an error, so quit.
echo "$jobid ran with errors -- reporting" > $BLAST_ERROR_FILE
smbclient $1 -A .smbclient -c "prompt; cd $2/process; put $BLAST_ERROR_FILE; exit;"
break
eendif

different host is picked or
different runtime parameters are picked
cancel the job
if ( $actHostName != $jobHostName || ( $actHostName == $jobHostName && $actNumNode != $jobNumNode ) ) then
set process = `./qtime.pl | grep " $jobid " | grep " $userid " | grep -v grep`
sleep 5
go to jobFileSense2
endif

#different host is picked or
different runtime parameters are picked
cancel the job
if ( $actHostName != $jobHostName || ( $actHostName == $jobHostName && $actNumNode != $jobNumNode ) ) then
set process = `./qtime.pl | grep " $jobid " | grep " $userid " | grep -v grep`
sleep 5
go to jobFileSense2
endif

smbclient $1 -A .smbclient -c "prompt; cd $2/act; get $JOB_FILE.lock; exit;"
if ( -e $JOB_FILE.lock ) then
sleep 5
go to jobFileSense2
endif
smbclient $1 -A .smbclient -c "cd $2/act; rm $JOB_FILE; exit;"
echo "$jobid needs to be canceled"
if ( $nchar != 0 ) then

canceljob after schedule
set cancelJobID = $jobid
endif

jobFileSense2:
rm $JOB_FILE.lock
smbclient $1 -A .smbclient -c "prompt; cd $2/act; get $JOB_FILE.lock; exit;"
if ( -e $JOB_FILE.lock ) then
sleep 5
go to jobFileSense2
endif
smbclient $1 -A .smbclient -c "cd $2/act; rm $JOB_FILE; exit;"
echo "$jobid needs to be canceled"
if ( $nchar != 0 ) then

canceljob after schedule
set cancelJobID = $jobid
endif

if this host is still adaptiveHost picked
#schedule the job
if ($actHostName == $3) then
#run pre_process_blast.csh
./$4 $qFile $dbFile $paramsFile $actNumNode $actCalDuration
msub ./$qFile.msub
if ( -e $qFile.msub ) then
#schedule the static job before the dynamic one.
if ( $raceBit == 1 ) then
msub ./$qFile.msub >& raceBit.out
set raceBit = 0
endif

#canceljob after scheduling the new one
if ( $cancelJobID != 0 ) then
./qtime.pl > beforecancel_qtime.out
showq > beforecancel_showq.out
sinfo > beforecancel_sinfo.out
showres > beforecancel_showres.out
showres -f > beforecancel_showresf.out
canceljob $cancelJobID
./qtime.pl > aftercancel_qtime.out
showq > aftercancel_showq.out
sinfo > aftercancel_sinfo.out
showres > aftercancel_showres.out
showres -f > aftercancel_showresf.out
echo "$jobid has been canceled"
endif
set working_variable=`cat j.out | sed -e '/$/d'`

echo "Step 1: set the working_variable to $working_variable"
rm j.out

set filtered_variable=`echo $working_variable | grep -E '^\[0-9]+$'`

if ($working_variable != $filtered_variable) then
  echo "** ERROR ** working_variable is not just an integer"
else
  set jobid = $working_variable
  echo "$jobid is the NEW job scheduled."

  # rewrite jobfile
  echo "$actHostName" > $JOB_FILE
  echo ":" >> $JOB_FILE
  echo "$jobid" >> $JOB_FILE
  echo "":" >> $JOB_FILE
  echo "$actNumNode" >> $JOB_FILE
  echo ":" >> $JOB_FILE
  echo "$actCalDuration" >> $JOB_FILE
  echo ":" >> $JOB_FILE
  echo "$actWaitTime" >> $JOB_FILE

  # put the jobfile on the file share
  jobFileSense3:
    rm $JOB_FILE.lock
    smbclient $1 -A .smbclient -c "prompt; cd $2/act; get $JOB_FILE.lock; exit;"
    if ( -e $JOB_FILE.lock ) then
      sleep 5
      goto jobFileSense3
    endif
    smbclient $1 -A .smbclient -c "prompt; cd $2/act; put $JOB_FILE; put raceBit.out; exit;"
  endif
  endif # if schedule is necessary.
endif # if act.txt file exists

echo "sleeping for 20 seconds..."

sleep 20

end

echo "exiting act.csh gracefully..."
exit 0
#!/bin/csh -f
#$1 = queryFile
#$2 = DBFile
#$3 = ParamsFile
#$4 = numberOfNodes
#$5 = totalTime

set FILE='/dtemp/xxx'
$n = (4 * $4)
@ tgs = $n - 1

@ hours = $5 / 60
@ minutes = $5 % 60
set wallTime = "${hours}:${minutes}:00"
rm -f ${FILE}/$1*out*
rm -f ${FILE}/$1*log*
rm -f $1.blast
rm -f done.end

while (! -e $FILE/$1)
  sleep 1
end

while (! -e $FILE/$2)
  sleep 1
end

echo "files are copied"

#**************************
#create the sb_params.in file
#**************************
touch ${FILE}/sb_params.in
echo "LOCAL_DIR        ${FILE}/" > ${FILE}/sb_params.in
echo "GLOBAL_DIR       ./
                    >> ${FILE}/sb_params.in
echo "MAX_FASTA_CHUNKS 64" >> ${FILE}/sb_params.in
echo "MAX_FASTA_LINE_LENGTH 1000000" >> ${FILE}/sb_params.in
echo "REF_BUFF_SIZE  671088640" >> ${FILE}/sb_params.in
echo "REF_META_SIZE    33554432" >> ${FILE}/sb_params.in
echo "QUERY_BUFF_SIZE 4194304" >> ${FILE}/sb_params.in
echo "QUERY_META_SIZE 524288" >> ${FILE}/sb_params.in
echo "MAX_NUM_QUERIES 11000000" >> ${FILE}/sb_params.in
echo "DISK_GROUP_SIZE $n" >> ${FILE}/sb_params.in
echo "TASK_GROUP_SIZE $tgs" >> ${FILE}/sb_params.in
echo "FIRST_SUBMANAGER 1" >> ${FILE}/sb_params.in
echo "SEQ_PER.Quit.CHECK 1" >> ${FILE}/sb_params.in

echo "created the parameters file ${FILE}/sb_params.in file!"
chmod a+r ${FILE}/sb_params.in

touch ${FILE}/$1.msub
chmod a+w ${FILE}/$1.msub

echo "!/bin/csh" > ${FILE}/$1.msub
echo "EXEC ""$1"" >> ${FILE}/$1.msub

echo "#$1" >> ${FILE}/$1.msub
echo "#$1" >> ${FILE}/$1.msub

echo "#$1" >> ${FILE}/$1.msub
echo "#$1" >> ${FILE}/$1.msub

- 66 -
echo 'module load hpmpi/2.3.1' >> ${FILE}/$1.msub
echo 'module load moab' >> ${FILE}/$1.msub

echo 'setenv CMP_NUM_THREADS 1' >> ${FILE}/$1.msub
echo 'setenv ACML_NUM_THREADS 1' >> ${FILE}/$1.msub
echo 'limit' >> ${FILE}/$1.msub
echo "cd $FILE/" >> ${FILE}/$1.msub
echo "touch $FILE/blast.out" >> ${FILE}/$1.msub
echo "mpirun -srun -n $n -N $4 /dtemp/oehmen/bin/Scalablastall.ak -p blastp -d $FILE/$2 -i $FILE/$1 -o $FILE/$1.out" >> ${FILE}/$1.msub
echo "touch $FILE/blast.end" >> ${FILE}/$1.msub

echo "foreach item ($1.out.*)" >> ${FILE}/$1.msub
set str = 'cat $item'
echo "$str >> blast.out" >> ${FILE}/$1.msub
echo "end" >> ${FILE}/$1.msub

echo "created the msub ${FILE}/$1.msub file!"
chmod a+x ${FILE}/$1.msub

exit 0
package adaptive;

public class PlanData {
    private GoalData selectedGoal;
    private String selectedHost;
    private Integer planJobID;
    private Integer waitTime;
    private Integer numberOfNodes;
    private Integer runtime;
    private Integer totalRunTime;
    private Integer totalCost;

    public void setPlanJobID(Integer planJobID) {
        this.planJobID = planJobID;
    }
    public Integer getPlanJobID() {
        return planJobID;
    }
    public Integer getTotalCost() {
        return totalCost;
    }
    public void setTotalCost(Integer totalCost) {
        this.totalCost = totalCost;
    }
    public GoalData getSelectedGoal() {
        return selectedGoal;
    }
    public void setSelectedGoal(GoalData selectedGoal) {
        this.selectedGoal = selectedGoal;
    }
    public String getSelectedHost() {
        return selectedHost;
    }
    public void setSelectedHost(String selectedHost) {
        this.selectedHost = selectedHost;
    }
    public Integer getWaitTime() {
        return waitTime;
    }
    public void setWaitTime(Integer waitTime) {
        this.waitTime = waitTime;
    }
    public Integer getNumberOfNodes() {
        return numberOfNodes;
    }
    public void setNumberOfNodes(Integer numberOfNodes) {
        this.numberOfNodes = numberOfNodes;
    }
    public Integer getRuntime() {
        return runtime;
    }
    public void setRuntime(Integer runtime) {
        this.runtime = runtime;
    }
    public Integer getTotalRunTime() {
        return totalRunTime;
    }
    public void setTotalRunTime(Integer totalRunTime) {
        this.totalRunTime = totalRunTime;
    }
}
package adaptive;

public class GoalData {
    private String id;
    private Integer minNodes;
    private Integer maxNodes;
    private Integer duration;
    private Integer minCost;
    private Integer maxCost;
    private String qFile;
    private Integer qFileSize;
    private String dbFile;
    private Integer dbFileSize;
    private String paramsFile;
    private String jobName;

    public String getId() {
        return id;
    }

    public void setId(String id) {
        this.id = id;
    }

    public Integer getMinNodes() {
        return minNodes;
    }

    public void setMinNodes(Integer minNodes) {
        this.minNodes = minNodes;
    }

    public Integer getMaxNodes() {
        return maxNodes;
    }

    public void setMaxNodes(Integer maxNodes) {
        this.maxNodes = maxNodes;
    }

    public Integer getDuration() {
        return duration;
    }

    public void setDuration(Integer duration) {
        this.duration = duration;
    }

    public Integer getMinCost() {
        return minCost;
    }

    public void setMinCost(Integer minCost) {
        this.minCost = minCost;
    }

    public Integer getMaxCost() {
        return maxCost;
    }

    public void setMaxCost(Integer maxCost) {
        this.maxCost = maxCost;
    }

    public String getqFile() {
        return qFile;
    }

    public void setqFile(String qFile) {
        this.qFile = qFile;
    }

    public String getDbFile() {
        return dbFile;
    }

    public void setDbFile(String dbFile) {
        this.dbFile = dbFile;
    }

    public String getParamsFile() {
        return paramsFile;
    }

    public void setParamsFile(String paramsFile) {
    }
}
    this.paramsFile = paramsFile;
}
public void setQFileSize(Integer qFileSize) {
    this.qFileSize = qFileSize;
}
public Integer getQFileSize() {
    return qFileSize;
}
public void setDbFileSize(Integer dbFileSize) {
    this.dbFileSize = dbFileSize;
}
public Integer getDbFileSize() {
    return dbFileSize;
}
public void setJobName(String jobName) {
    this.jobName = jobName;
}
public String getJobName() {
    return jobName;
}
package adaptive;

public class HostData {
    private String hostName;
    private String homeDir;
    private String userName;
    private String sshDir;
    private String senseCmd;
    private String actCmd;
    private Integer costPerNode;
    private Integer jobRunTimePerNode;
    private Integer numCores;
    private Boolean metGoal;

    public Boolean getMetGoal() {
        return metGoal;
    }

    public void setMetGoal(Boolean metGoal) {
        this.metGoal = metGoal;
    }

    public Integer getJobRunTimePerNode() {
        return this.jobRunTimePerNode;
    }

    public void setJobRunTimePerNode(Integer jobRunTimePerNode) {
        this.jobRunTimePerNode = jobRunTimePerNode;
    }

    public Integer getCostPerNode() {
        return this.costPerNode;
    }

    public void setCostPerNode(Integer costPerNode) {
        this.costPerNode = costPerNode;
    }

    public String getHostName() {
        return hostName;
    }

    public void setHostName(String hostName) {
        this.hostName = hostName;
    }

    public String getHomeDir() {
        return homeDir;
    }

    public void setHomeDir(String homeDir) {
        this.homeDir = homeDir;
    }

    public String getUserName() {
        return userName;
    }

    public void setUserName(String userName) {
        this.userName = userName;
    }

    public String getSshDir() {
        return sshDir;
    }

    public void setSshDir(String sshDir) {
        this.sshDir = sshDir;
    }

    public String getSenseCmd() {
        return senseCmd;
    }

    public void setSenseCmd(String senseCmd) {
        this.senseCmd = senseCmd;
    }

    public String getActCmd() {
        return actCmd;
    }

    public void setActCmd(String actCmd) {
        this.actCmd = actCmd;
    }

    public void setNumCores(Integer numCores) {
this.numCores = numCores;

public Integer getNumCores() {
    return numCores;
}
package adaptive;
import java.io.File;
import java.io.FileInputStream;
import java.io.IOException;
import java.util.HashMap;
import java.util.Map;
import java.util.Properties;
import gov.pnnl.mif.MifException;
import gov.pnnl.mif.MifPipeline;
import org.apache.log4j.Logger;

class TestAdaptiveDriver {
    static Logger log = Logger.getLogger(TestAdaptiveDriver.class);
    protected static String tmpDir = System.getProperty("java.io.tmpdir");
    protected static String sep = System.getProperty("file.separator");
    public static void main(String args[]) throws MifException, IOException {
        // Aim of this pipeline is to test ONLY the adaptive component.
        // run the act.csh and sense.csh scripts manually on the hosts
        // that provides the best time to solution results.
        HashMap<String, Object> props = new HashMap<String, Object>();
        System.out.println(System.getProperty("user.dir"));
        Properties global = new Properties();
        HashMap<String, HostData> hosts = new HashMap<String, HostData>();
        Integer hostCount;
        try {
            File aFile = new File("adaptive.properties");
            System.out.println(aFile.getAbsolutePath());
            global.load(new FileInputStream("adaptive.properties"));
            props.put("fromURI", global.getProperty("from.uri").toString());
            props.put("toURI", global.getProperty("to.uri").toString());
            props.put("postCmd", global.getProperty("postprocess.command").toString());
            props.put("QFile", global.getProperty("QFile").toString());
            props.put("QFileSize", global.getProperty("QFileSize").toString());
            props.put("DBFile", global.getProperty("DBFile").toString());
            props.put("DBFileSize", global.getProperty("DBFileSize").toString());
            props.put("OutputFile", global.getProperty("OutputFile").toString());
            props.put("senseCmd", global.getProperty("sense.command").toString());
            props.put("senseDir", global.getProperty("unc.sense.dir").toString());
            props.put("actCmd", global.getProperty("act.command").toString());
            props.put("actDir", global.getProperty("unc.act.dir").toString());
            props.put("jobDir", global.getProperty("unc.process.dir").toString());
            hostCount = Integer.parseInt(global.getProperty("host.count").trim());
            for(int i=1; i <= hostCount; i++) {
                HostData aHostData = new HostData();
                aHostData.setHostName(global.getProperty("host" + Integer.toString(i) + ".name").toString());
                aHostData.setHomeDir(global.getProperty("host" + Integer.toString(i) + ".homeDir").toString());
                aHostData.setSshDir(global.getProperty("host" + Integer.toString(i) + ".sshDir").toString());
                aHostData.setUserName(global.getProperty("host" + Integer.toString(i) + ".userName").toString());
                aHostData.setCostPerNode(Integer.parseInt(global.getProperty("host" + Integer.toString(i) + ".costPerNode").toString()));
                aHostData.setJobRunTimePerNode(Integer.parseInt(global.getProperty("host" + Integer.toString(i) + ".jobRunTimePerNode").toString()));
                aHostData.setNumCores(Integer.parseInt(global.getProperty("host" + Integer.toString(i) + ".numberOfCores").toString()));
                cmd = global.getProperty("sense.command").toString();
                aHostData.setSenseCmd(cmd);
                cmd = global.getProperty("act.command").toString();
                aHostData.setActCmd(cmd);
            }
        } catch (Exception e) {
            e.printStackTrace();
        }
    }
}
aHostData.setMetGoal(false);
hosts.put(aHostData.getHostName(), aHostData);
} //end of for
} catch (IOException e) {
    System.out.println("Cannot Read the adaptive.properties file");
    throw e;
}

if ((props.get("DBFile").toString().isEmpty() || props.get("QFile").toString().isEmpty()) || props.get("ParamsFile").toString().isEmpty()) {
    System.out.println("Please specify a database or a query file to run blast on...
    Quit...");
    throw new IOException("Please specify a database or a query file to run blast on...
    Quit...");
}

MifPipeline pipeline = new MifPipeline();
/*
 * this is for the AdaptiveComponent.
 */
"stdio://stdout");
pipeline.start();
public class AdaptiveModule implements MifProcessor {

    private String adaptiveHost;
    protected static String sep = System.getProperty("file.separator");

    void copy(File src, File dst) throws IOException {
        InputStream in = new FileInputStream(src);
        OutputStream out = new FileOutputStream(dst);
        // Transfer bytes from in to out
        byte[] buf = new byte[1024];
        int len;
        while ((len = in.read(buf)) > 0) {
            out.write(buf, 0, len);
        }
        in.close();
        out.close();
    }

    @Override
    public Serializable listen(Serializable name) {
        System.out.println("in AdaptiveProcessorComponent");
        GoalManager aGoalManager = new GoalManager();
        Planner aPlanner = new Planner();
        ControlComponent aControlComponent = new ControlComponent();
        aGoalManager.initialize();
        aPlanner.initialize(aGoalManager);
        aControlComponent.initialize();

        Integer i = 1;
        String actFileStr = aControlComponent.getUnc_file_share() + aControlComponent.getUnc_act_share() + "act.txt";
        File actFile = new File(actFileStr);
        if (actFile.exists()) actFile.delete();
        String lFile = aControlComponent.getUnc_file_share() + aControlComponent.getUnc_act_share() + "act.log";
        File logFile = new File(lFile);
        if (logFile.exists()) logFile.delete();

        String jobFileStr = aControlComponent.getUnc_file_share() + aControlComponent.getUnc_act_share() + "selectedPlan().getSelectedHost() + ".job";
        File jobFile = new File(jobFileStr);
        String errFileStr = aControlComponent.getUnc_file_share() + aControlComponent.getUnc_process_share() + aPlanner.getSelectedPlan().getSelectedHost() + ".error";
        File errFile = new File(errFileStr);
        String runFileStr = aControlComponent.getUnc_file_share() + aControlComponent.getUnc_process_share() + aPlanner.getSelectedPlan().getSelectedHost() + ".running";
        File runFile = new File(runFileStr);
        String waitFileStr = aControlComponent.getUnc_file_share() + aControlComponent.getUnc_process_share() + aPlanner.getSelectedPlan().getSelectedHost() + ".wait";
    }
}
File waitFile = new File(waitFileStr);
String outFileStr = aControlComponent.getUnc_file_share() +
aControlComponent.getUnc_process_share() + "blast.out";
File outFile = new File(outFileStr);
if (outFile.exists()) outFile.delete();
String endFileStr = aControlComponent.getUnc_file_share() +
aControlComponent.getUnc_process_share() + "blast.end";
File endFile = new File(endFileStr);
if (endFile.exists()) endFile.delete();
String doneFileStr = aControlComponent.getUnc_file_share() +
aControlComponent.getUnc_process_share() + "done.txt";
File doneFile = new File(doneFileStr);
if (doneFile.exists()) doneFile.delete();
String startFileStr = aControlComponent.getUnc_file_share() +
aControlComponent.getUnc_process_share() + "start.txt";
File startFile = new File(startFileStr);
if (startFile.exists()) startFile.delete();
try {
    startFile.createNewFile();
} catch (IOException e) {
    e.printStackTrace();
}

Boolean canAchieveGoal = false;
while (true) {
    if (errFile.exists() || runFile.exists() || outFile.exists()) {
        doneFile = new File(doneFileStr);
        try {
            doneFile.createNewFile();
        } catch (IOException e) {
            e.printStackTrace();
        }
        break;
    }

    if (jobFile.exists()) {
        Scanner s = null;
        String aJobLockFile = aControlComponent.getUnc_file_share() +
aControlComponent.getUnc_act_share() + jobFile.getName() + ".lock";
        File jobLockFile = new File(aJobLockFile);
        try {
            s = new Scanner(jobFile);
            jobLockFile.createNewFile();
            StringBuilder line = new StringBuilder();
            if (jobFile.getName().contains(aPlanner.getSelectedPlan().getSelectedHost())) {
                while (s.hasNextLine()) {
                    line.append(s.nextLine());
                }
                if (line.length() > 0) {
                    String[] jobid;
                    jobid = line.toString().split(":");
                    aPlanner.getSelectedPlan().setPlanJobID(Integer.parseInt(jobid[1].trim()));
                }
            }
        } catch (FileNotFoundException e) {
            // TODO Auto-generated catch block
            e.printStackTrace();
        } catch (IOException e) {
            // TODO Auto-generated catch block
            e.printStackTrace();
        }
        finally{
            if (!s.equals(null))
            finally{
                if (!s.equals(null))
s.close();
if (jobLockFile.exists())
    jobLockFile.delete();
}
else {
    aPlanner.getSelectedPlan().setPlanJobID(-1);
}

if (waitFile.exists())
{
    // it used to get the waittime from showstart comment.
    // the current direction is to use qtime.pl output to update the waittime.
    // therefore the code to get the showstart output is now commented out but
    // waitFile is still used to indicate that our job is still waiting in the
    // queue.

    String senseLockFileStr = aControlComponent.getUnc_file_share() +
    aControlComponent.getUnc_sense_share() + Planner.getSelectedPlan().getSelectedHost() +
    " .lock";

    File senseLockFile = new File(senseLockFileStr);
    try {
        while (senseLockFile.exists())
        {
            Thread.sleep(5000); // 5 seconds.
            senseLockFile = new File(senseLockFileStr);
        }
        try {
            senseLockFile.createNewFile();
        } catch (IOException e) {
            // TODO Auto-generated catch block
            e.printStackTrace();
        }
    } catch (InterruptedException e) {
        // TODO Auto-generated catch block
        e.printStackTrace();
    }

    String sFile = aControlComponent.getUnc_file_share() +
    aControlComponent.getUnc_sense_share() + aPlanner.getSelectedPlan().getSelectedHost() +
    " .sense.real";

    File senseFile = new File(sFile);
    try {
        copy(senseFile, aCopySenseFile);
    } catch (IOException e2) {
        // TODO Auto-generated catch block
        e2.printStackTrace();
    }

    RandomAccessFile raf = new RandomAccessFile(copyFile, "r");
try {
    i = 0;
    while (raf.getFilePointer() < raf.length()) {
        line = raf.readLine();
        if (line.contains(">") && !line.contains("Reservation")) {
            month = line.substring(6, 9);
            day = Integer.parseInt(line.substring(10, 12).trim());
            hour = Integer.parseInt(line.substring(13, 15).trim());
            minute = Integer.parseInt(line.substring(16, 18).trim());
            if (i.equals(0)) {
                nowMonth = month;
                monthChanged = month;
                nowDay = day;
                nowHour = hour;
                nowMinute = minute;
                i = 1;
            }
            //16 characters for the jobno.
            try {
                jobno = Integer.parseInt(line.substring(28,
46).trim());
            } catch (NumberFormatException e) {
                // TODO Auto-generated catch block
            }
            if (jobno.equals(aPlanner.getSelectedPlan().getPlanJobID()) && line.contains("START")) {
                // update waittime according to the latest qtime
                if (!month.equalsIgnoreCase(monthChanged)) {
                    addMonths = addMonths + prevDay;
                    monthChanged = month;
                }
                prevDay = day;
                Integer waitTime;
                waitTime = ((((addMonths + day - nowDay) * 24 +
                hour) - nowHour) * 60) + (minute - nowMinute);
                aPlanner.getSelectedPlan().setWaitTime(waitTime);
                aPlanner.getSelectedPlan().setTotalRunTime(
                aPlanner.getSelectedPlan().getRuntime() + waitTime);
                raf.seek(raf.length());
            } catch (NumberFormatException e) {
                // TODO Auto-generated catch block
            }  //if line contains '>'
        } //end of while
    }
    try {
        raf.close();
    } catch (IOException e) {
        // TODO Auto-generated catch block
    } //end of while for file row iteration
    try {
        raf.close();
    } catch (IOException e) {
        // TODO Auto-generated catch block
    } catch (FileNotFoundException e) {
        // TODO Auto-generated catch block
        System.out.println("Cannot open source file, first run "+ copyFile);
        //e.printStackTrace();
    }  //end try for opening randomaccessfile.
} catch (FileNotFoundException e) {
    // TODO Auto-generated catch block
    //if sensefile exists.
    senseLockFile.delete(); //read from the sense file is done, release the
    resource.
}
} catch (FileNotFoundException e) {
    // TODO Auto-generated catch block
    System.out.println("Cannot open source file, first run " + copyFile);
    //e.printStackTrace();
} //end try for opening randomaccessfile.
canAchieveGoal = aPlanner.evaluateGoal(aGoalManager, aControlComponent, i);
} catch (IOException e1) {
    // TODO Auto-generated catch block
    e1.printStackTrace();
}
System.out.println("selectedPlan Host: " +
aPlanner.getSelectedPlan().getSelectedHost());
System.out.println("selectedPlan numberOfNodes: " +
aPlanner.getSelectedPlan().getNumberOfNodes().toString());
System.out.println("selectedPlan runtime: " +
aPlanner.getSelectedPlan().getRuntime().toString());
System.out.println("selectedPlan waitTime: " +
aPlanner.getSelectedPlan().getWaitTime().toString());
System.out.println("selectedPlan totalRunTime: " +
aPlanner.getSelectedPlan().getTotalRunTime().toString());
System.out.println("selectedPlan totalCost: " +
aPlanner.getSelectedPlan().getTotalCost().toString());
this.adaptiveHost = aPlanner.getSelectedPlan().getSelectedHost();
if (!canAchieveGoal)
aGoalManager.updateGoal(canAchieveGoal);
errFileStr = aControlComponent.getUnc_file_share() +
aControlComponent.getUnc_process_share() + this.adaptiveHost + ".error";
errorFile = new File(errFileStr);
runFileStr = aControlComponent.getUnc_file_share() +
aControlComponent.getUnc_process_share() + this.adaptiveHost + ".running";
runFile = new File(runFileStr);
jobFileStr = aControlComponent.getUnc_file_share() +
aControlComponent.getUnc_act_share() + this.adaptiveHost + ".job";
jobFile = new File(jobFileStr);
waitFileStr = aControlComponent.getUnc_file_share() +
/ aControlComponent.getUnc_process_share() + this.adaptiveHost + ".wait";
waitFile = new File(waitFileStr);
outFile = new File(outFileStr);
try {
    Thread.sleep(60000);  //sleep for one minute.
    aGoalManager.updateGoal(true);
} catch (InterruptedException e) {
    // TODO Auto-generated catch block
    e.printStackTrace();
}
}
String str = "Adaptive Module Exiting Gracefully..."
if (logFile.exists()) {
    try {
        File f = File.createTempFile(aGoalManager.getGoals().get(aGoalManager.getSelectedGoalID()).getJobName() + ".",".log");
        String filename = f.getName();
        f.delete();
        String aLogFile = aControlComponent.getUnc_file_share() +
aControlComponent.getUnc_act_share() + filename;
        File storeFile = new File(aLogFile);
        FileInputStream l_in = new FileInputStream(logFile);
        FileOutputStream f_out = new FileOutputStream(storeFile, true);
        byte[] buf = new byte[1024];
        int len;
        while ((len = l_in.read(buf)) > 0){
            f_out.write(buf, 0, len);
        }
        l_in.close();
        f_out.close();
    } catch (IOException e) {
        // TODO Auto-generated catch block
    }
}
public String getAdaptiveHost() {
    return adaptiveHost;
}

public void setAdaptiveHost(String adaptiveHost) {
    this.adaptiveHost = adaptiveHost;
}

try {
    e.printStackTrace();
}
return str;
}
package adaptive;
import java.io.File;
import java.io.FileInputStream;
import java.io.FileNotFoundException;
import java.io.FileOutputStream;
import java.io.FileWriter;
import java.io.IOException;
import java.io.InputStream;
import java.io.OutputStream;
import java.text.DateFormat;
import java.util.Date;
import java.util.Locale;

public class Planner {
    protected static String tmpDir = System.getProperty("java.io.tmpdir");
    private PlanData selectedPlan;
    public PlanData getSelectedPlan() {
        return selectedPlan;
    }
    public void setSelectedPlan(PlanData selectedPlan) {
        this.selectedPlan = selectedPlan;
    }
    public void initialize(GoalManager aGoalMgr) {
        selectedPlan = new PlanData();
        selectedPlan.setSelectedGoal(aGoalMgr.getSelectedGoal(aGoalMgr.getSelectedGoalID()));
        selectedPlan.setSelectedHost("xxx");
        selectedPlan.setPlanJobID(-1);
        selectedPlan.setNumberOfNodes(0);
        selectedPlan.setRuntime(500000);
        selectedPlan.setWaitTime(500000);
        selectedPlan.setTotalRunTime(selectedPlan.getRuntime() + selectedPlan.getWaitTime());
        selectedPlan.setTotalCost(2000000);
    }
    public Integer getHowLongNodesAreAvailable(RandomAccessFile r, String month, Integer d, Integer h, Integer m, Integer availNodes) {
        Integer howLongNodesAreAvail = 0;
        Integer tempAvailNodes;
        Integer tempDay = d;
        Integer prevDay = 0;
        Integer tempHour = h;
        Integer tempMin = m;
        String tempMonth;
        String monthChanged = month;
        Integer addMonths = 0;
        String line;
        try { 
            while (r.getFilePointer() < r.length()) {
                line = r.readLine();
                if (line.length() < 19)
                    return 0;
                tempMonth = line.substring(6, 9).trim();
                tempDay = Integer.parseInt(line.substring(10, 12).trim());
                if (!tempMonth.equalsIgnoreCase(monthChanged))
                    addMonths = addMonths + prevDay;
                    monthChanged = tempMonth;
                } 
                prevDay = tempDay;
                tempHour = Integer.parseInt(line.substring(13, 15).trim());
                tempMin = Integer.parseInt(line.substring(16, 18).trim());
                tempAvailNodes = Integer.parseInt(line.substring(line.length()-4, line.length()).trim());
                if (tempAvailNodes < availNodes)
                    
            0
        } catch (FileNotFoundException e) {
            e.printStackTrace();
        }
    }
}
// that many nodes are no longer available
// quit and return the howlongNodesAreAvail
break;

} catch (NumberFormatException e) {
    // TODO Auto-generated catch block
    System.out.println("*****returned a numberformatexception in get duration ***");
    // e.printStackTrace);
    return -1;
} catch (IOException e) {
    // TODO Auto-generated catch block
    System.out.println("*****returned an IOException in get duration ***");
    // e.printStackTrace();
    return -1;
}

if (addMonths != 0)
    howLongNodesAreAvail = (((addMonths + tempDay - d) * 24 + tempHour) - h) * 60) +
    (tempMin - m);
else
    howLongNodesAreAvail = (((tempDay - d) * 24 + tempHour) - h) * 60) + (tempMin -
    m);
return howLongNodesAreAvail;

} //getJobRunTime

public Integer getJobRunTime(Integer jobRunTimePerNode, Integer availNodes, Integer
    nCores, Integer qSize, Integer dbSize)
{
    Integer jobRunTime = 0;
    if (jobRunTimePerNode != 0)
    {
        jobRunTime = jobRunTimePerNode / availNodes;
    }
    else
    {
        Integer workerCores = (availNodes * nCores) - 2;
        //6 queries (qfilesize), per million items (dbfileSize), for 1 core, takes 1
minute.
        jobRunTime = 10 * (((qSize / 6) * (dbSize / 1000000)) / workerCores) + 10;
        //If jobRunTime is smaller than 10 minutes, set it to 10, cause it won't run
        eitherwise.
        if (workerCores <= 32 && jobRunTime >= 30)
            jobRunTime = 0;
        if (jobRunTime < 10)
            jobRunTime = 10;
    }
return jobRunTime;
}

} //copy

public Boolean evaluateGoal(GoalManager aGM, ControlComponent aCC, Integer j) throws
IOException {
    selectedPlan.setSelectedGoal(aGM.getSelectedGoal(aGM.getSelectedGoalID()));
    // check if there is a current selected plan
    // if there is a current selected plan, does it still meet the goal
    // if so, do nothing.
    // if the current selected goal does no longer meet the goal, reset it.
Boolean recyclePlan = false;
    if (!selectedPlan.getSelectedHost().equalsIgnoreCase("xxx"))
    {
        if (selectedPlan.getSelectedGoal().getId().equals("nodecount") ||
            selectedPlan.getSelectedGoal().getId().equals("x.nodecount"))
        {
            if (selectedPlan.getNumberOfNodes() <
                selectedPlan.getSelectedGoal().getMinNodes() ||
            selectedPlan.getNumberOfNodes() >
                selectedPlan.getSelectedGoal().getMaxNodes())
        
    recyclePlan = true;
    }
    else if (selectedPlan.getSelectedGoal().getId().equals("time") ||
        selectedPlan.getSelectedGoal().getId().equals("x.time"))
    {
    if (selectedPlan.getTotalRunTime() >
        selectedPlan.getSelectedGoal().getDuration())
    recyclePlan = true;
    }
    else if (selectedPlan.getSelectedGoal().getId().equals("cost") ||
            selectedPlan.getSelectedGoal().getId().equals("x.cost"))
    {
        if (aCC.getHosts().get(selectedPlan.getSelectedHost()).getCostPerNode() *
            selectedPlan.getNumberOfNodes() < selectedPlan.getSelectedGoal().getMinCost() ||
        aCC.getHosts().get(selectedPlan.getSelectedHost()).getCostPerNode() *
            selectedPlan.getNumberOfNodes() > selectedPlan.getSelectedGoal().getMaxCost()
    }
    recyclePlan = true;
    }
    else if (selectedPlan.getSelectedGoal().getId().equals("balance") ||
            selectedPlan.getSelectedGoal().getId().equals("x.balance"))
    {
        if (selectedPlan.getTotalRunTime() >
                selectedPlan.getSelectedGoal().getDuration() ||
            selectedPlan.getNumberOfNodes() <
                selectedPlan.getSelectedGoal().getMinNodes() ||
            selectedPlan.getNumberOfNodes() >
                selectedPlan.getSelectedGoal().getMaxNodes() ||
        aCC.getHosts().get(selectedPlan.getSelectedHost()).getCostPerNode() *
            selectedPlan.getNumberOfNodes() < selectedPlan.getSelectedGoal().getMinCost() ||
        aCC.getHosts().get(selectedPlan.getSelectedHost()).getCostPerNode() *
            selectedPlan.getNumberOfNodes() > selectedPlan.getSelectedGoal().getMaxCost()
    }
    recyclePlan = true;
    }
if (recyclePlan)
{
    System.out.println("Recycling the plan, it no longer meets the goal...");
    selectedPlan = new PlanData();
    selectedPlan.setSelectedGoal(aGM.getSelectedGoal(aGM.getSelectedGoalID()));
    selectedPlan.setSelectedHost("xxx");
    selectedPlan.setPlanJobID(-1);
    selectedPlan.setNumberOfNodes(0);
    selectedPlan.setRuntime(500000);
    selectedPlan.setWaitTime(500000);
    selectedPlan.setTotalRunTime(selectedPlan.getRuntime() +
        selectedPlan.getWaitTime());
    selectedPlan.setTotalCost(2000000);
}
for (String aHost : aCC.getHosts().keySet()) {
    String senseLockFileStr = aCC.getUnc_file_share() + aCC.getUnc_sense_share() +
        aHost + ".lock";
    File senseLockFile = new File(senseLockFileStr);
    try {
        while (senseLockFile.exists())
    {
            Thread.sleep(5000);  //5 seconds.
senseLockFile = new File(senseLockFileStr);
}
senseLockFile.createNewFile();
} catch (InterruptedException e) {
    // TODO Auto-generated catch block
    e.printStackTrace();
}

String aFile = aCC.getUnc_file_share() + aCC.getUnc_sense_share() + aHost + 
".sense.adapt";
File aSenseFile = new File(aFile);
String copyFile = aCC.getUnc_file_share() + aCC.getUnc_sense_share() + aHost + 
".sense.adapt.copy";
File aCopySenseFile = new File(copyFile);
if (aSenseFile.exists())
{
    copy(aSenseFile, aCopySenseFile);
    aCC.getHosts().get(aHost).setMetGoal(false);
    Boolean betterGoal = false;
    try {
        RandomAccessFile raf = new RandomAccessFile(copyFile, "r");
        String month;
        String nowMonth;
        Integer day = 0;
        Integer nowDay = 0;
        Integer hour = 0;
        Integer nowHour = 0;
        Integer minute = 0;
        Integer nowMinute = 0;
        Integer availNodes = 0;
        Integer jobno = -1;
        Integer i = 0;
        Integer totalRunTime;
        Integer totalCost = 2000000;
        String monthChanged = "";
        Integer addMonths = 0;
        Integer prevDay = 31;
        String line;
        Long filePos;
        totalRunTime = selectedPlan.getRuntime() + selectedPlan.getWaitTime();
        try {
            while (raf.getFilePointer() < raf.length())
            {
                line = raf.readLine();
                if (line.contains(">") && !line.contains("Reservation"))
                {
                    month = line.substring(6, 9);
                    day = Integer.parseInt(line.substring(10, 12).trim());
                    hour = Integer.parseInt(line.substring(13, 15).trim());
                    minute = Integer.parseInt(line.substring(16, 18).trim());
                    if (i == 0)
                    {
                        nowMonth = month;
                        monthChanged = month;
                        nowDay = day;
                        nowHour = hour;
                        nowMinute = minute;
                        i = 1;
                    }
                    availNodes = Integer.parseInt(line.substring(line.length()-4,
line.length())).trim();
                }
            }
        }
        //still need to look forward to see a better gap with possibly
        more nodes
        //but keep track of how long the wait is according to qtime...
        //never schedule a job on one node
        //always schedule five nodes less than what is available to
        secure your spot cause
        //there are nodes that are reserved for short jobs and won't
        be picked up...
        if (availNodes > 2 &&
selectedPlan.getSelectedGoal().getId().equals("nodecount") ||
selectedPlan.getSelectedGoal().getId().equals("x.nodecount") ||
selectedPlan.getSelectedGoal().getId().equals("balance")
|| selectedPlan.getSelectedGoal().getId().equals("x.balance")
&&
availNodes >= selectedPlan.getSelectedGoal().getMinNodes() &&
availNodes <= selectedPlan.getSelectedGoal().getMaxNodes()
)
{
    availNodes = availNodes - 5;
    filePos = raf.getFilePointer();
    Integer howLongNodesAreAvailable;
    //always think there is 5 minute less time than what is
    shown in qtime
    //the reason is it takes a while for moab to pick up the
    new job
    //and by the time it picks up the new job, 2-5 minutes
    passed already..
    //I am setting this to 10 minutes to be safe at this time.
    howLongNodesAreAvailable =
    getHowLongNodesAreAvailable(raf, month, day, hour, minute, availNodes) - 10;
    raf.seek(filePos);
    if (!month.equalsIgnoreCase(monthChanged))
    {
        addMonths = addMonths + prevDay;
        monthChanged = month;
    }
    prevDay = day;
    Integer waitTime;
    waitTime = ((((addMonths + day - nowDay) * 24 + hour) -
        nowHour) * 60) + (minute - nowMinute);
    //can we run our job within this timeframe with the
    availNodes?
    betterGoal = false;
    Integer myJobRunTime = 0;
    myJobRunTime =
    getJobRunTime(aCC.getHosts().get(aHost).getJobRunTimePerNode().intValue(), availNodes,
    aCC.getHosts().get(aHost).getNumCores(), selectedPlan.getSelectedGoal().getDbFileSize(),
    selectedPlan.getSelectedGoal().getqFileSize());
    if (availNodes != 0 &&
        howLongNodesAreAvailable &&
        myJobRunTime <=
        selectedPlan.getTotalRunTime() -
        betterGoal = false;
    }
    else if (selectedPlan.getSelectedGoal().getId().equals("time") ||
        selectedPlan.getSelectedGoal().getId().equals("x.time")
    {
        if (myJobRunTime + waitTime <=
            selectedPlan.getTotalRunTime())
        {
            betterGoal = true;
        }
    }
    else if (selectedPlan.getSelectedGoal().getId().equals("cost") ||
        selectedPlan.getSelectedGoal().getId().equals("x.cost")
    {
if (aCC.getHosts().get(aHost).getCostPerNode() * availNodes >= selectedPlan.getSelectedGoal().getMinCost() && aCC.getHosts().get(aHost).getCostPerNode() * availNodes <= selectedPlan.getSelectedGoal().getMaxCost())
{
    aCC.getHosts().get(aHost).setMetGoal(true);
    if (aCC.getHosts().get(aHost).getCostPerNode() * availNodes < selectedPlan.getTotalCost())
        betterGoal = true;
}

if (selectedPlan.getSelectedGoal().getId().equals("balance") || selectedPlan.getSelectedGoal().getId().equals("x.balance"))
{
    if (myJobRunTime + waitTime <= selectedPlan.getSelectedGoal().getDuration() && availNodes >= selectedPlan.getMinNodes() && availNodes <= selectedPlan.getMaxNodes() && aCC.getHosts().get(aHost).getCostPerNode() * availNodes >= selectedPlan.getMinCost() && aCC.getHosts().get(aHost).getCostPerNode() * availNodes <= selectedPlan.getMaxCost() && selectedPlan.getTotalRunTime())
    {
        aCC.getHosts().get(aHost).setMetGoal(true);
        if (myJobRunTime + waitTime < selectedPlan.getTotalRunTime())
            betterGoal = true;
    }
}

// plan changes for the better
// however if i have 5 minutes or less to run, do not change the selected plans.
if (betterGoal && selectedPlan.getWaitTime() > 5) {
    System.out.println("found better plan: " + line);
    System.out.println("host:" + aHost);
    System.out.println("waitTime:" + waitTime);
    System.out.println("availableNodes:" + availNodes);
    System.out.println("howLongNodesAreAvailable:" + howLongNodesAreAvailable);
    Integer arzu = myJobRunTime + waitTime;
    System.out.println("totalRunTime:" + arzu);
    System.out.println("PreviousTotalRunTime:" + totalRunTime);

    selectedPlan.setSelectedHost(aHost);
    selectedPlan.setWaitTime(waitTime);
    selectedPlan.setNumberOfNodes(availNodes);
    selectedPlan.setRuntime(myJobRunTime);
    totalRunTime = selectedPlan.getRuntime() + selectedPlan.getWaitTime();
    selectedPlan.setTotalRunTime(totalRunTime);
    totalCost = availNodes * aCC.getHosts().get(aHost).getCostPerNode();
    selectedPlan.setTotalCost(totalCost);
    // this.selectedPlanChanged = true;
}
String actFileStr = aCC.getUnc_file_share() + aCC.getUnc_act_share() + "act.txt"
File actFile = new File(actFileStr);
if (selectedPlan.getSelectedHost().equalsIgnoreCase("xxx"))
{
    if (actFile.exists())
        actFile.delete();
    return false;
}
String aLockFile = aCC.getUnc_file_share() + aCC.getUnc_act_share() + "act.lock"
File actLockFile = new File(aLockFile);
actLockFile.createNewFile();
if (actFile.exists())
{
    String lFile = aCC.getUnc_file_share() + aCC.getUnc_act_share() + "act.log"
    File logFile = new File(lFile);
    FileInputStream in = new FileInputStream(actFile);
    FileOutputStream out = new FileOutputStream(logFile, true);
    int c;
    while ((c=in.read()) != -1)
    {
        out.write(c);
        out.write('n');
        in.close();
        out.close();
        actFile.delete();
    }
}
Locale locale = Locale.US;
Date date = new Date();
FileWriter actWriter = new FileWriter(actFileStr);
String jobLine;
jobLine = selectedPlan.getSelectedHost() + ":" + selectedPlan.getNumberOfNodes() + ":" + selectedPlan.getRuntime() + ":" + selectedPlan.getWaitTime() + ":" + aGM.getGoals().get(aGM.getSelectedGoalID()).getqFile() + ":" + aGM.getGoals().get(aGM.getSelectedGoalID()).getDbFile() + ":" + aGM.getGoals().get(aGM.getSelectedGoalID()).getParamsFile() + ":" + "jobid=" + selectedPlan.getPlanJobID() + ":" + "gID=" + selectedPlan.getGoalID().getId() + ":" + "gMinNode=" + selectedPlan.getGoal().getMinNodes() + ":" + "gMaxNode=" + selectedPlan.getGoal().getMaxNodes() + ":" +
"gMinCost=" + selectedPlan.getSelectedGoal().getMinCost() + ":" +
"gMaxCost=" + selectedPlan.getSelectedGoal().getMaxCost() + ":" +
"gDuration=" + selectedPlan.getSelectedGoal().getDuration() + ":" +
DateFormat.getDateInstance(DateFormat.SHORT, locale).format(date) + ":" +
DateFormat.getTimeInstance(DateFormat.DEFAULT, locale).format(date);
actWriter.write(jobLine);
actWriter.close();
actLockFile.delete();
if (selectedPlan.getWaitTime() > 0)
    selectedPlan.setWaitTime(selectedPlan.getWaitTime() - 1);
else
    selectedPlan.setWaitTime(selectedPlan.getWaitTime());

selectedPlan.setTotalRunTime(selectedPlan.getRuntime() + selectedPlan.getWaitTime());
return true;
} //end of evaluatePlan function
} //end of class
package adaptive;

import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;
import java.util.HashMap;
import java.util.Properties;

public class GoalManager {
    private HashMap<String, GoalData> goals = new HashMap<String, GoalData>();
    private String selectedGoal;
    public HashMap<String, GoalData> getGoals() {
        return goals;
    }
    public void setGoals(HashMap<String, GoalData> goals) {
        this.goals = goals;
    }
    public String getSelectedGoalID() {
        return this.selectedGoal;
    }
    public void setSelectedGoalID(String selectedGoal) {
        this.selectedGoal = selectedGoal;
    }
    public GoalData getSelectedGoal(String selectedGoal) {
        return this.goals.get(selectedGoal);
    }
    public Boolean updateGoal(Boolean canAchieveGoal) {
        Properties global = new Properties();
        try {
            FileInputStream fin = new FileInputStream("adaptive.properties");
            global.load(fin);
            fin.close();
            if (canAchieveGoal) {
                goals.clear();
                int goalCount = Integer.parseInt(global.getProperty("goal.count").trim());
                int i = 0;
                for (i = 1; i <= goalCount; i++) {
                    GoalData aGoalData = new GoalData();
                    aGoalData.setId(global.getProperty("goal" + Integer.toString(i) + ".id").trim());
                    aGoalData.setDuration(Integer.parseInt(global.getProperty("goal" + Integer.toString(i) + ".duration").trim()));
                    aGoalData.setMinCost(Integer.parseInt(global.getProperty("goal" + Integer.toString(i) + ".cost.min").trim()));
                    aGoalData.setMaxCost(Integer.parseInt(global.getProperty("goal" + Integer.toString(i) + ".cost.max").trim()));
                    aGoalData.setMinNodes(Integer.parseInt(global.getProperty("goal" + Integer.toString(i) + ".nodes.min").trim()));
                    aGoalData.setMaxNodes(Integer.parseInt(global.getProperty("goal" + Integer.toString(i) + ".nodes.max").trim()));
                    aGoalData.setqFile(global.getProperty("QFile").toString().trim());
                    aGoalData.setqFileSize(Integer.parseInt(global.getProperty("QFileSize").trim()));
                    aGoalData.setDbFile(global.getProperty("DBFile").toString().trim());
                    aGoalData.setDbFileSize(Integer.parseInt(global.getProperty("DBFileSize").trim()));
                    aGoalData.setParamsFile(global.getProperty("ParamsFile").toString().trim());
                    aGoalData.setJobName(global.getProperty("jobName").toString().trim());
                    goals.put(aGoalData.getId(), aGoalData);
                }
                String selectedID;
                if (global.getProperty("goal.selected.id").startsWith("x"))
                    selectedID = global.getProperty("goal.selected.id").toString().replace("x.", "");
                else
                    selectedID = global.getProperty("goal.selected.id").replace("x.", "");
            }
        }
    }
}

GoalManager.java

public class GoalData {
    private String id;
    private int duration;
    private int minCost;
    private int maxCost;
    private int minNodes;
    private int maxNodes;
    private String qFile;
    private int qFileSize;
    private String dbFile;
    private int dbFileSize;
    private String paramsFile;
    private String jobName;
}

Properties

goal.count
goal.id
goal.duration
goal.cost.min
goal.cost.max
goal.nodes.min
goal.nodes.max
QFile
QFileSize
DBFile
DBFileSize
ParamsFile
jobName
goal.selected.id

selectedID = global.getProperty("goal.selected.id").toString();

setSelectedGoalID(selectedID);
}
else
{
    if (!this.selectedGoal.startsWith("x"))
    {
        this.selectedGoal = "x." + this.selectedGoal;
        global.setProperty("goal.selected.id", this.selectedGoal);
        FileOutputStream fout = new FileOutputStream("adaptive.properties");
        global.store(fout, null);
        fout.close();
    }  
}

} catch (IOException e) {
    System.out.println("Cannot Read/Write the adaptive.properties file");
    return true;
}

public Boolean changeGoal(String kbaseHost, Integer kbaseWaitTime, Integer kbaseNumberOfNodes, Integer kbaseRunTime) {
    updateGoal(false);
    return true;
}

public void initialize() {
    updateGoal(true);
}